

# Research Project Proposal: Structured Meta-Learning for Heterogeneous Tasks

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Computer Science and Engineering Track

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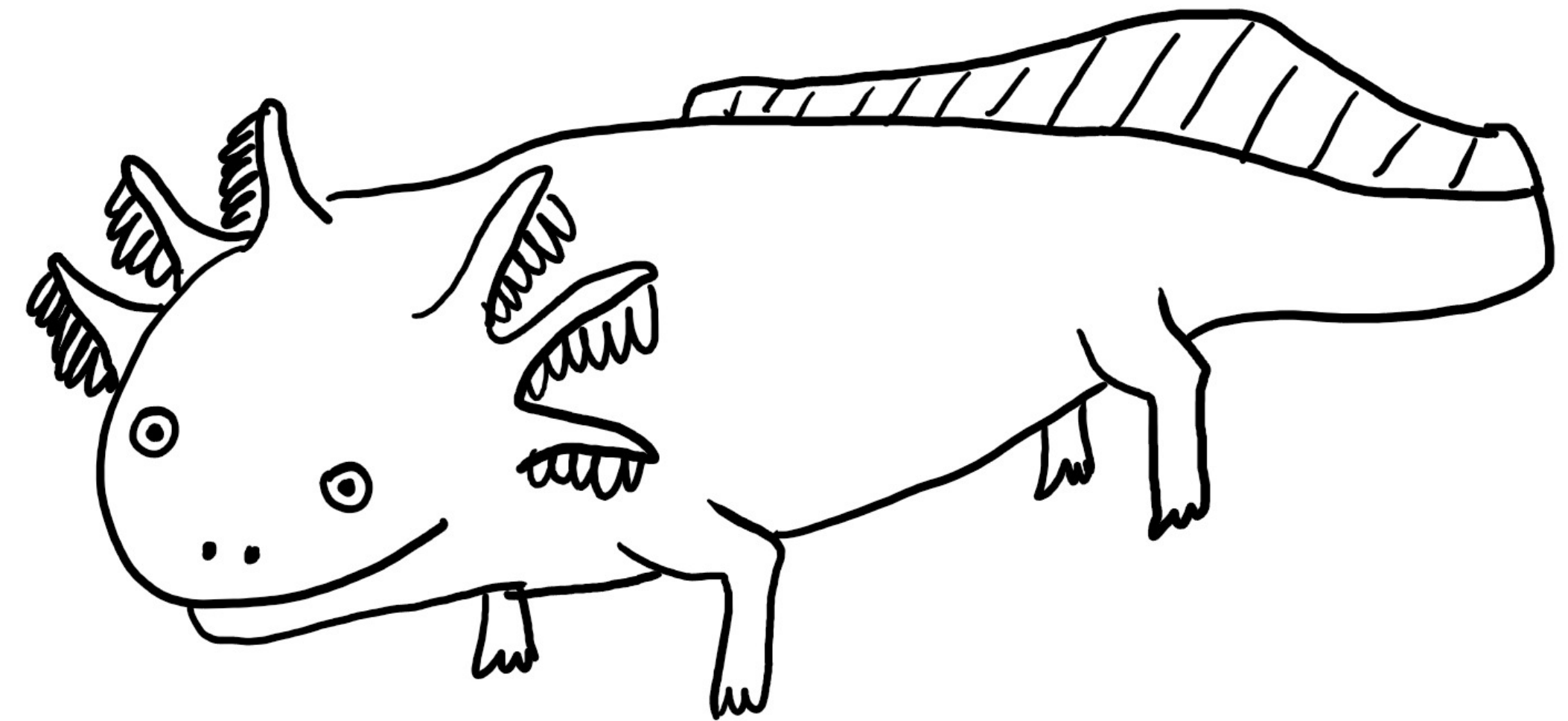
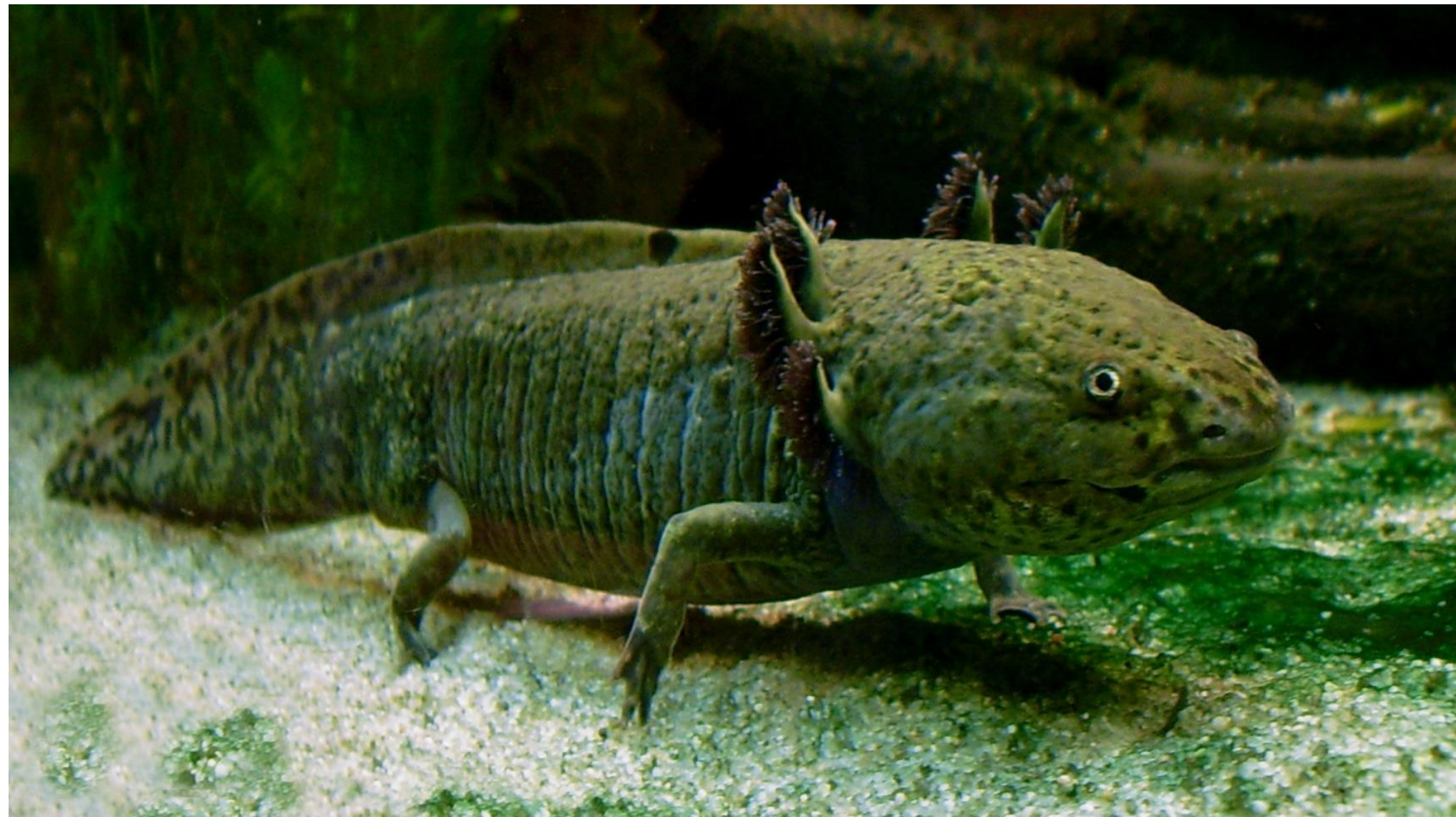
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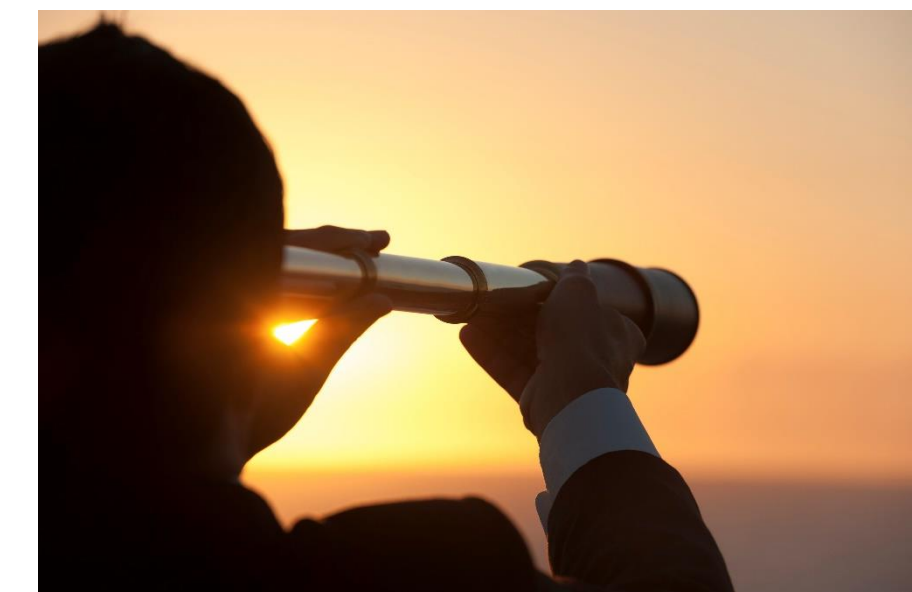
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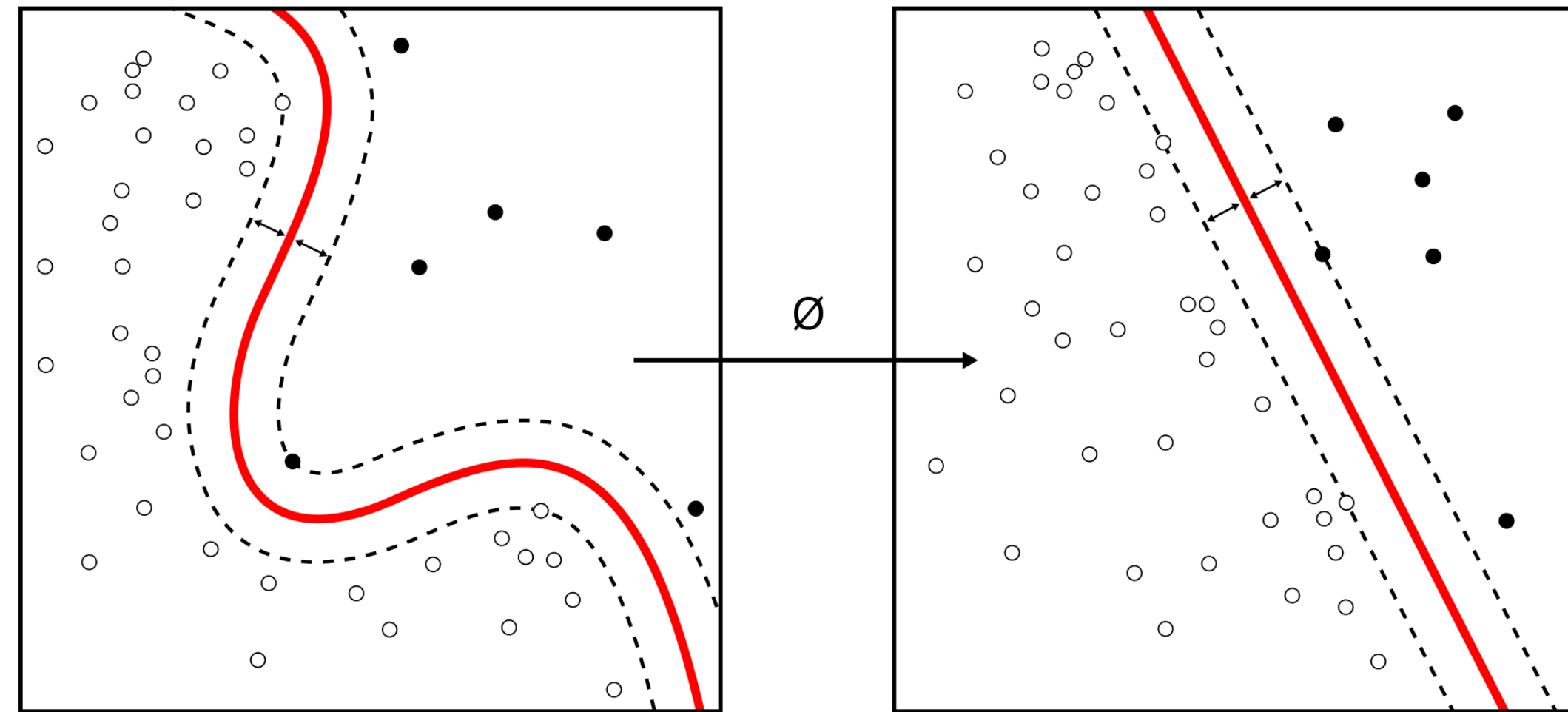
# On how to train a machine to recognize these are the same animal



- With the least amount of samples
- Being able to generalize among different animals
- Being able to recognize unseen animals

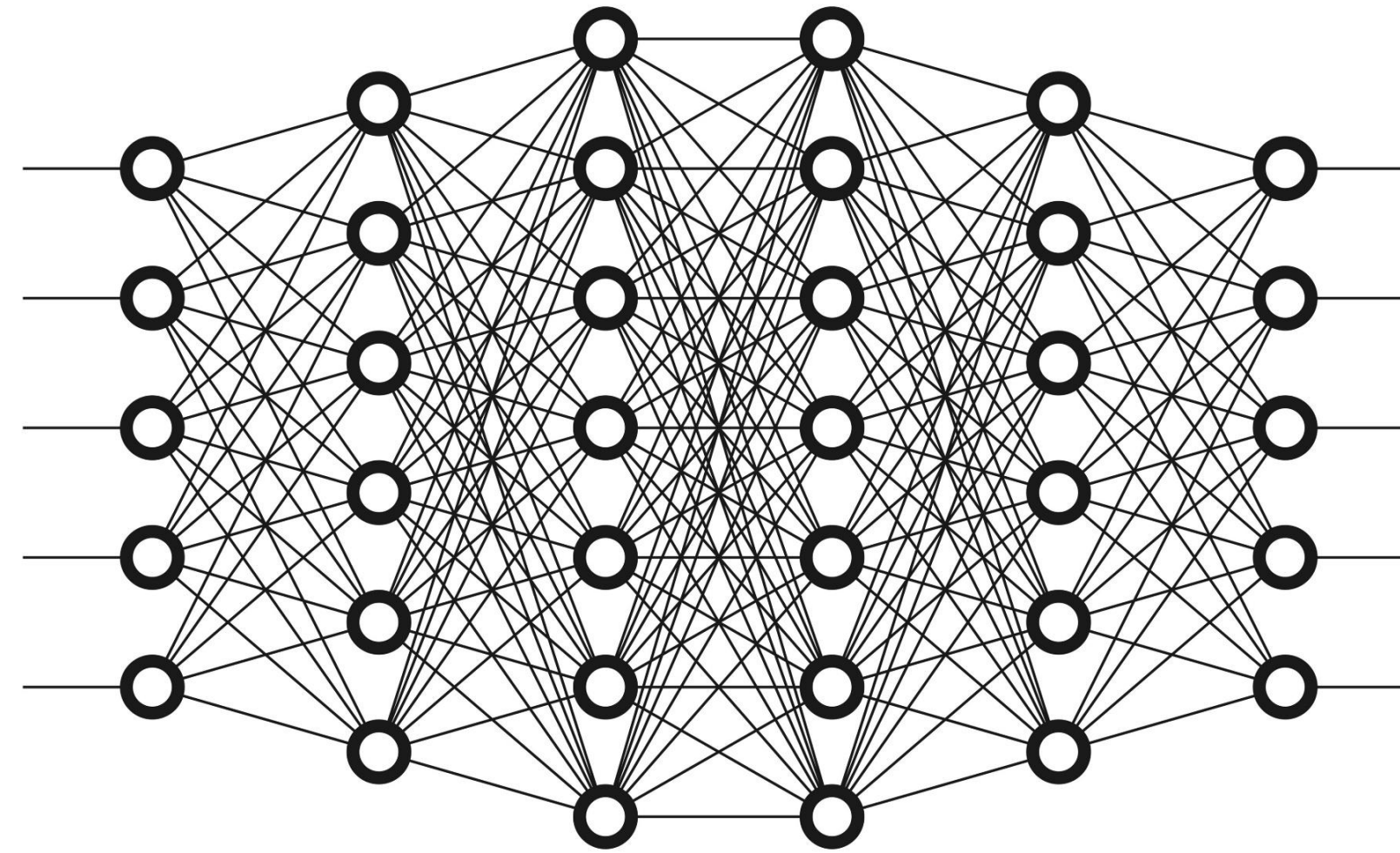


# Machine Learning



- A subfield of Artificial Intelligence
- Extracts patterns from data
- Reuses identified patterns to make predictions
- Being able to recognize unseen

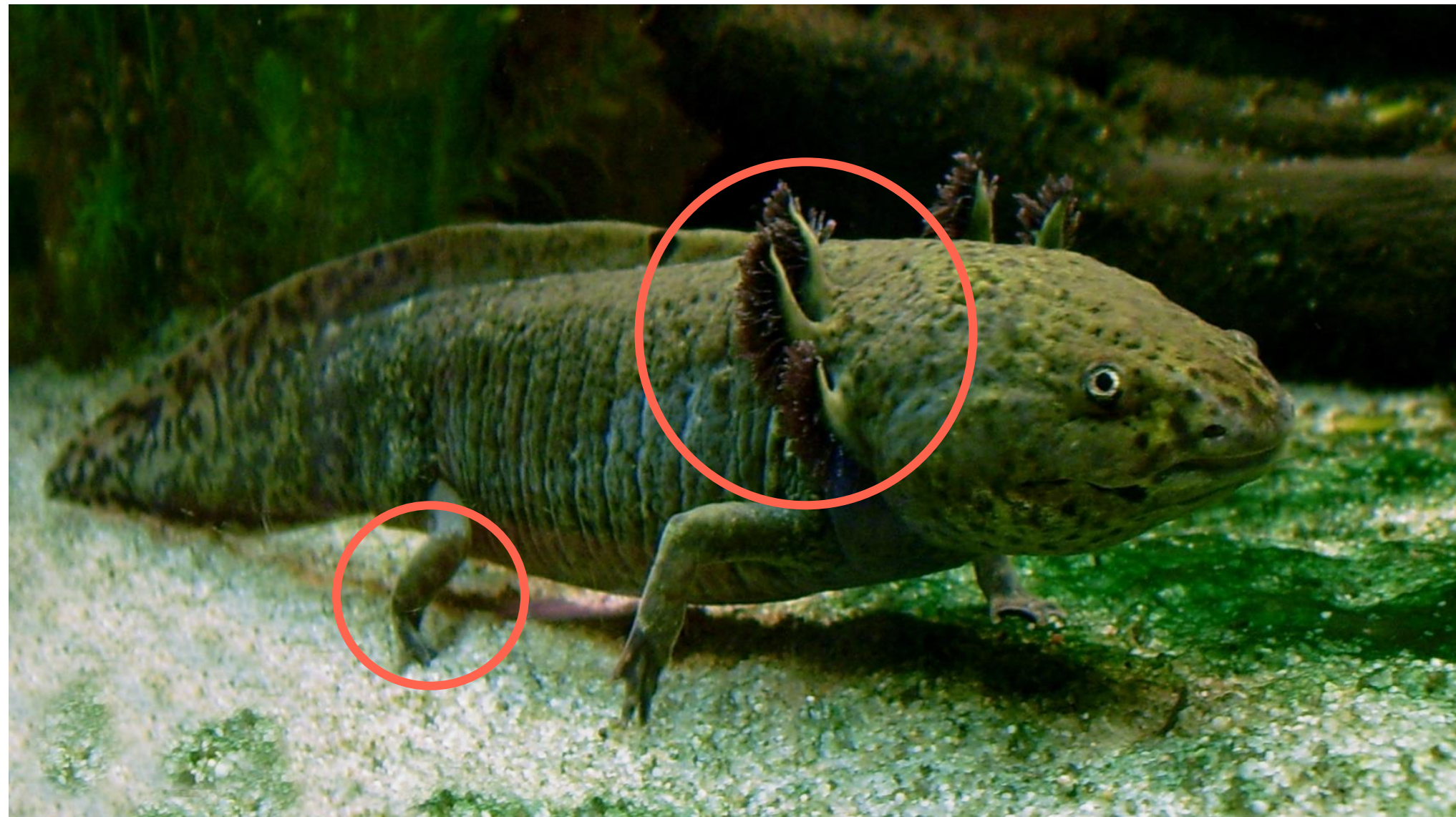
# Deep Learning



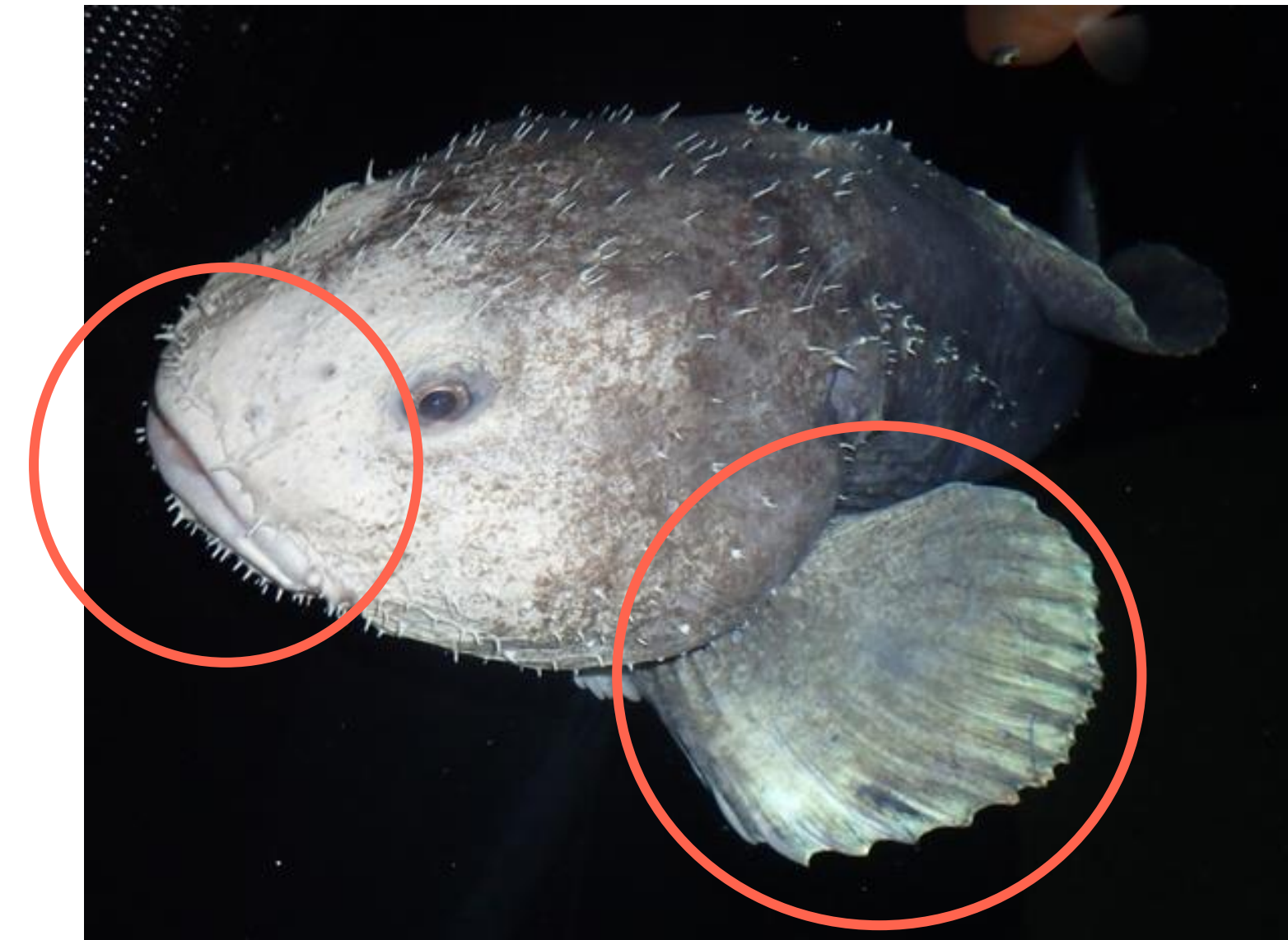
- Most popular branch of Machine Learning
- Deep neural networks learn feature extraction
  - **Pros:** No domain knowledge is required
  - **Cons:** Many parameters need to be updated
    - Incredibly data-hungry process

# Classification

**Axolotl**



**Blobfish**



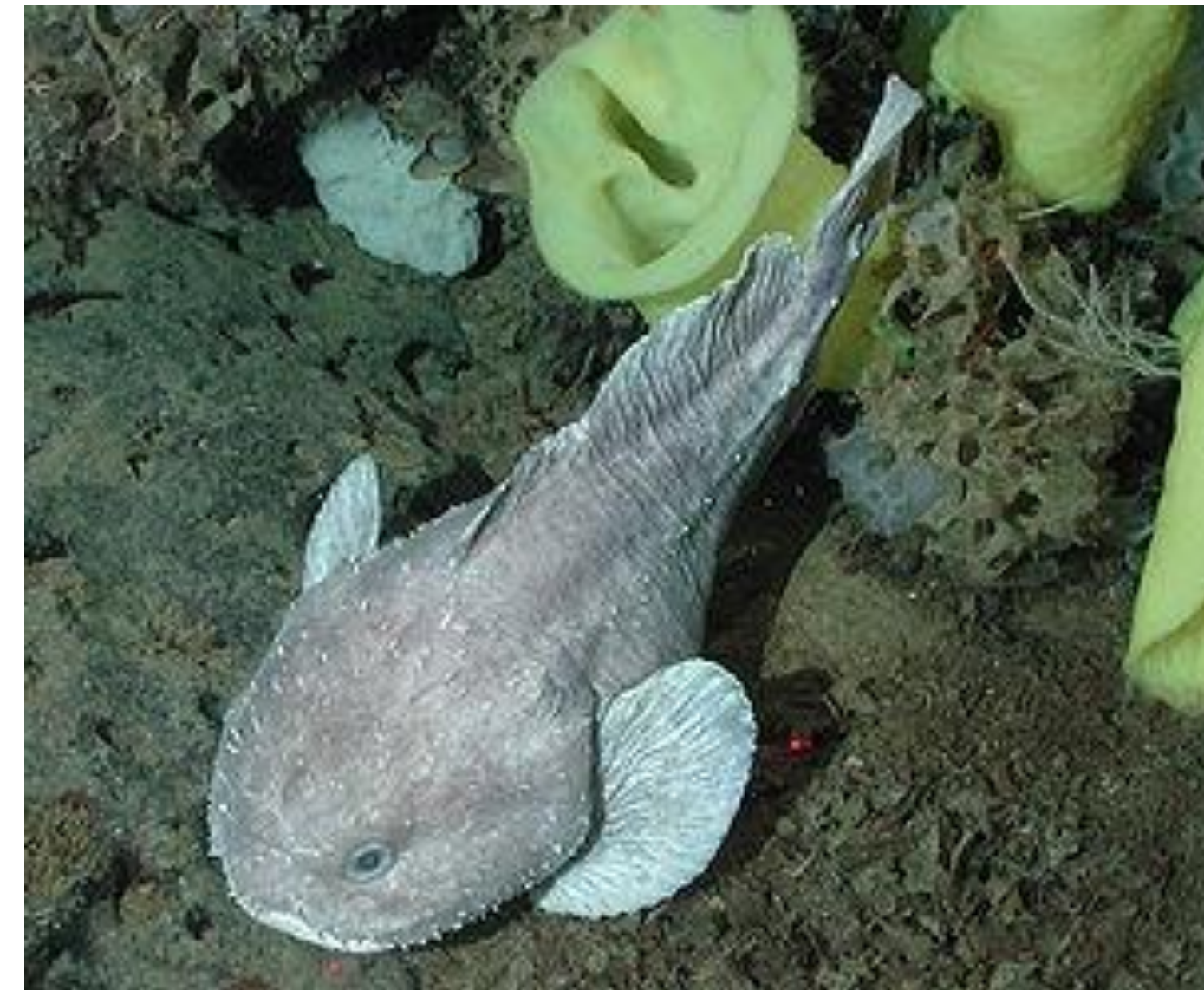
- This is a training set with just two images, each one with its own label

# Classification

**Axolotl**



**Blobfish**



- After training, we are asked to label these new samples
- We just outperformed Deep Learning!

# Few-Shot Learning



- The previous is an example of few-shot learning, where Deep Learning struggles
- Models are challenged to learn tasks with just a few training samples
  - Incredibly difficult, overfitting is insidious
  - Humans can easily deal with the problem

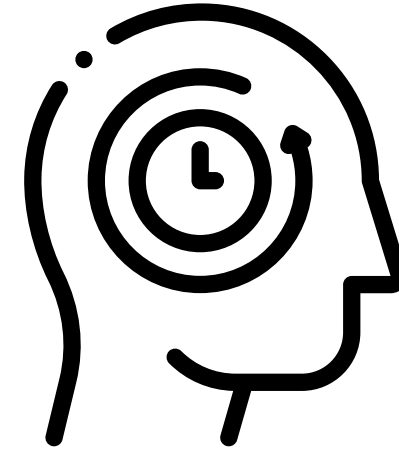
# Our motivations



- Techniques dealing with these problems are currently on the rise
- Right now, many application domains lack training data (e.g. clinical data)
  - Our desired model can transfer knowledge from domains with plenty of data
    - Machine learning techniques will be able to be employed in more domains
- The approaches we work on may shed light on the way our brain works
  - Might play a crucial role in the discovery of Artificial General Intelligence (AGI)



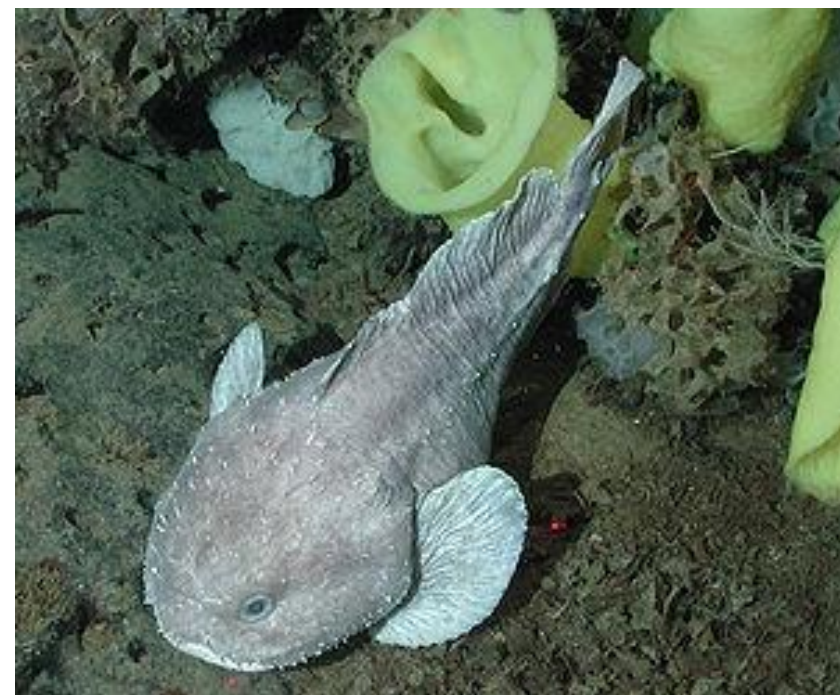
# Experience



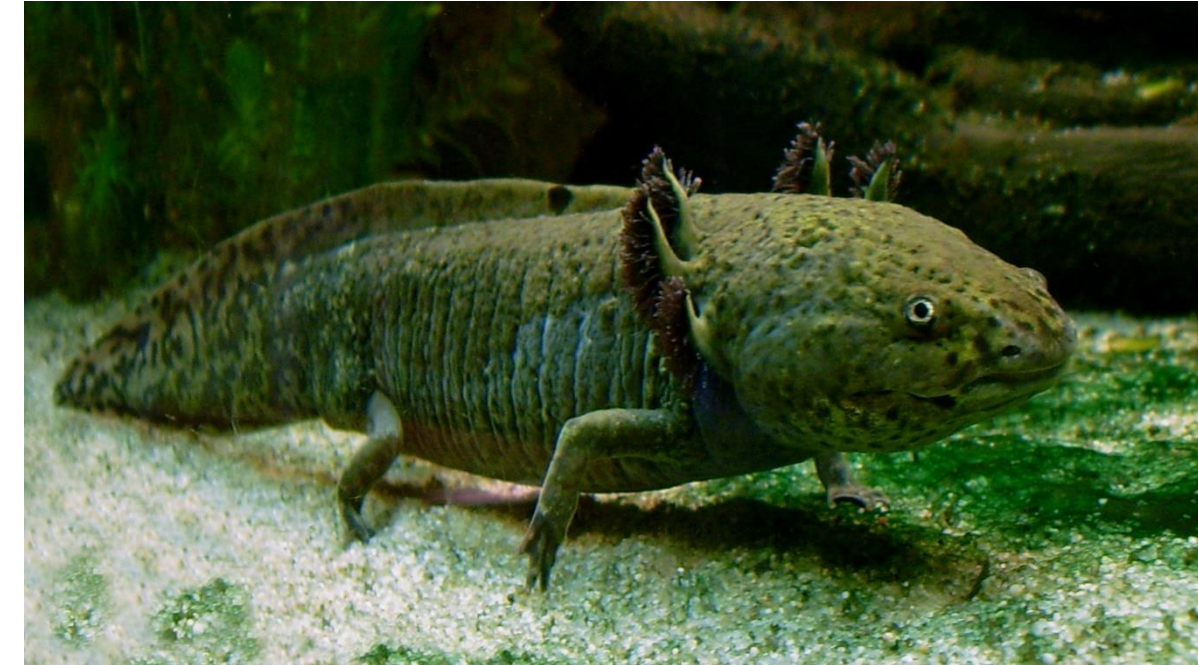
- Humans base their behavior and learning on their experience
- Knowledge obtained from experience on past tasks is reused to learn new tasks sharing some similarities
  - We can transfer relevant features from one task to another, i.e., how to represent the problem
  - We can transfer the knowledge on how to solve the task, i.e., the “problem solving” strategy
- A task  $D$  in the experience can be modeled as samples from an unknown distribution over tasks  $p(D)$

# Learning

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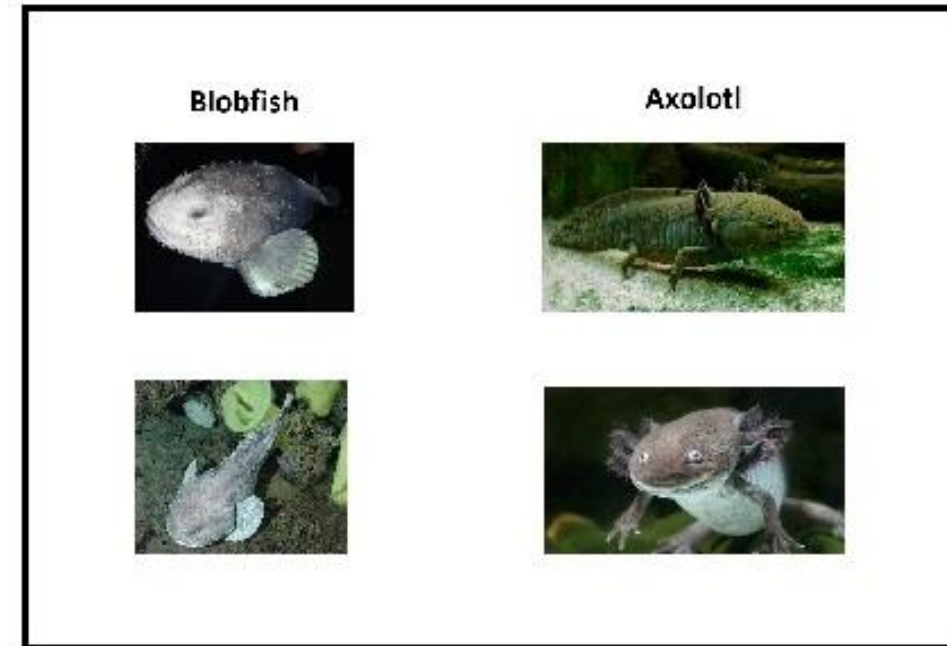


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# Meta-Learning

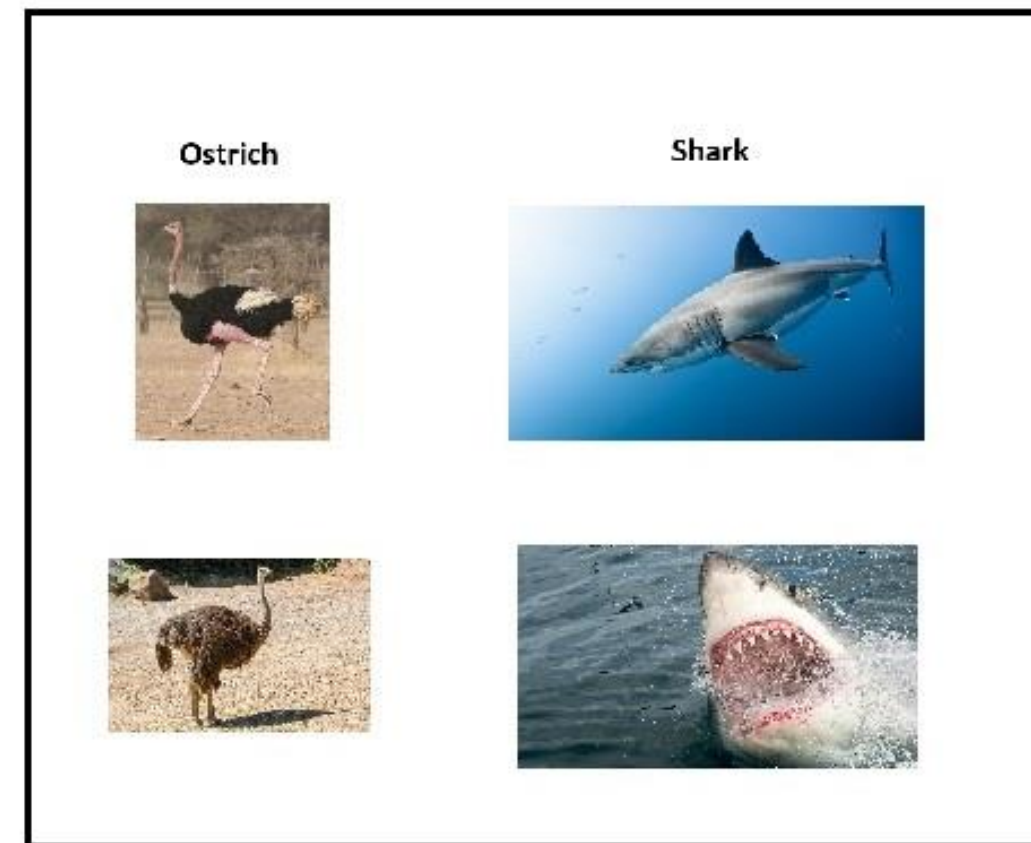
## Task 1



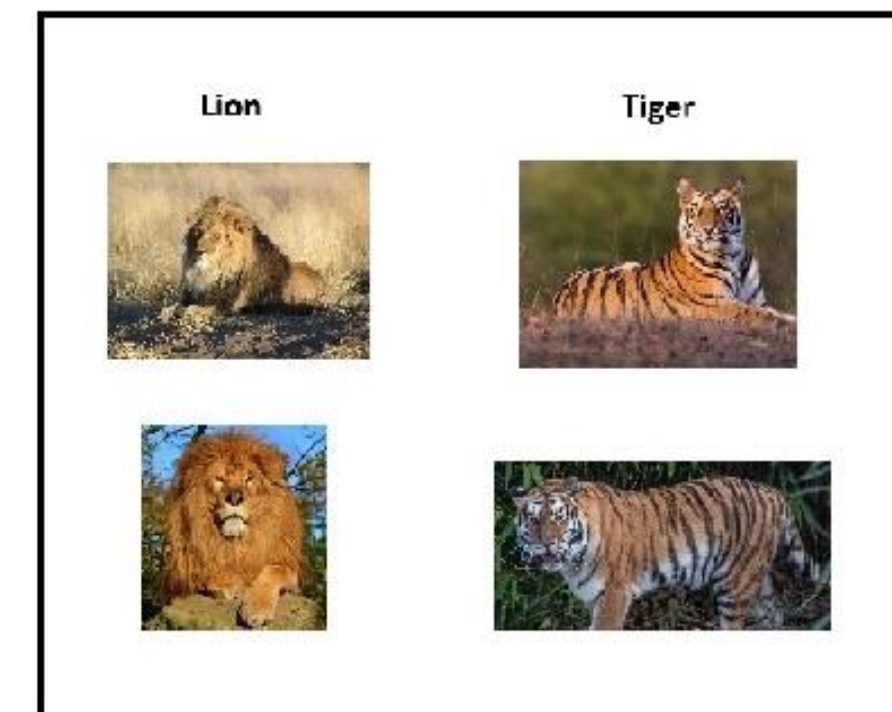
## Task 2



## Task 3



## Task N

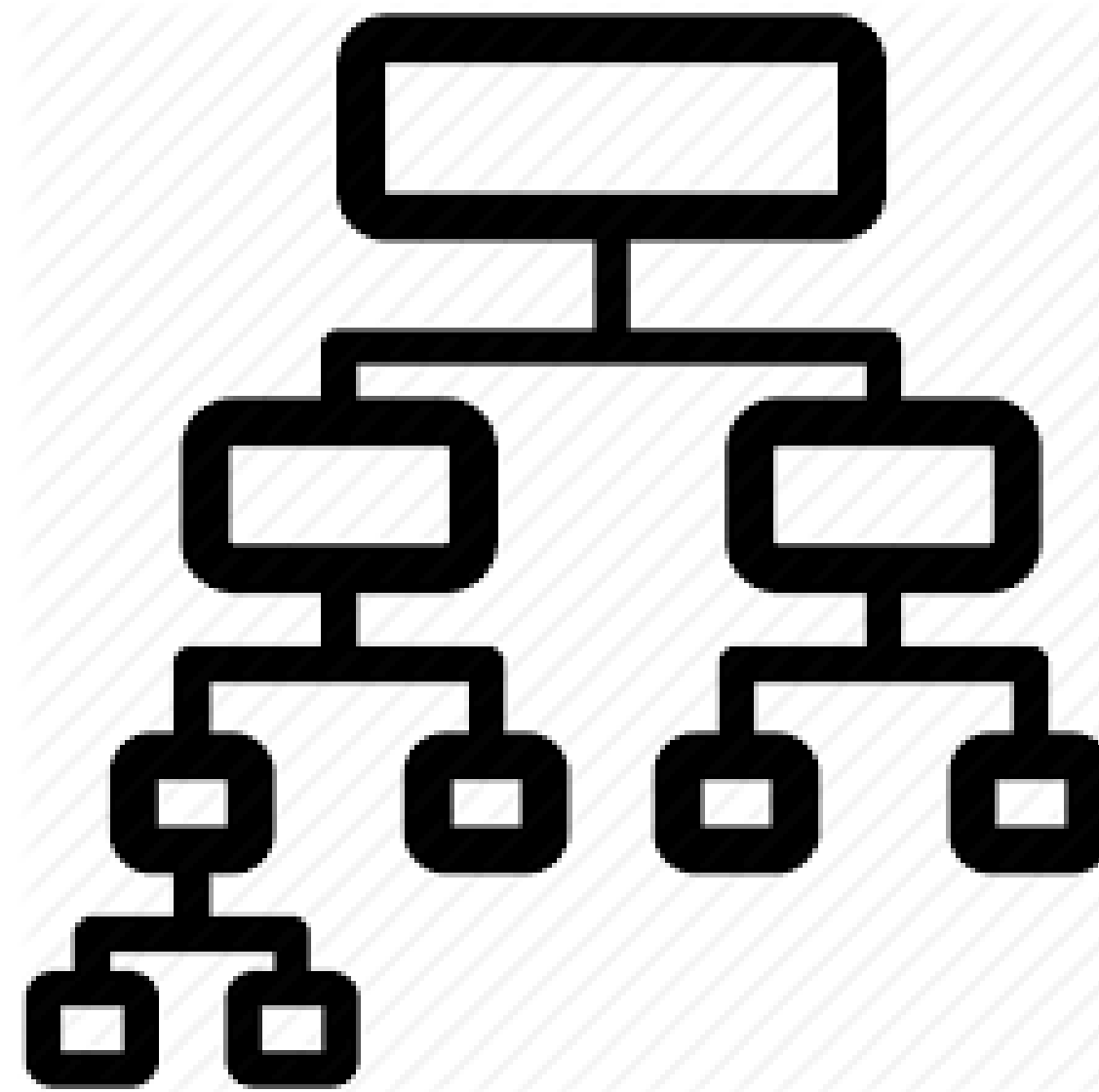


# Meta-Learning



- The goal of Meta-Learning is “*Learning to learn*”
- We have a learner and a meta-learner
  - The meta-learner learns how to train the learner through a **collection of tasks**
  - The meta-learner objective is to **generalize** the knowledge on **unseen tasks**
  - As a result, the learner is trained on new tasks more effectively
- Leverages Deep Learning

# Taxonomy



- **Metric-based:** leverages a kernel function as a similarity measure among datapoints
- **Model-based:** focuses on models that learn quickly thanks to their structure or the use of a powerful meta-learner
- **Optimization-based:** looks for an optimal parameter initialization for the learner

↑ We focus here

# MAML

**Require:**  $p(\mathcal{T})$ : distribution over tasks

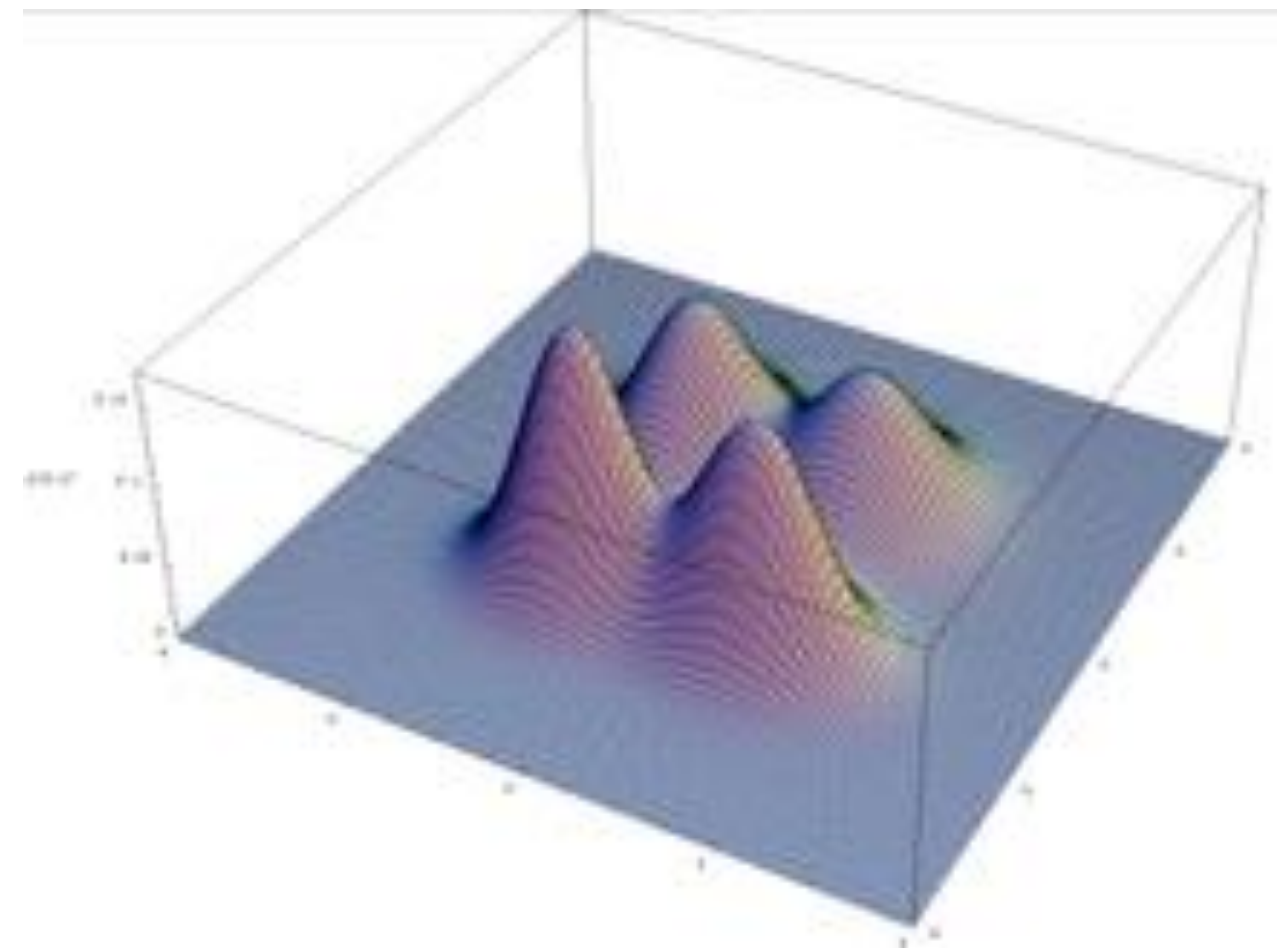
**Require:**  $\alpha, \beta$ : step size hyperparameters

```
1: randomly initialize  $\theta$ 
2: while not done do
3:   Sample batch of tasks  $\mathcal{T}_i \sim p(\mathcal{T})$ 
4:   for all  $\mathcal{T}_i$  do
5:     Evaluate  $\nabla_{\theta} \mathcal{L}_{\mathcal{T}_i}(f_{\theta})$  with respect to  $K$  examples
6:     Compute adapted parameters with gradient descent:  $\theta'_i = \theta - \alpha \nabla_{\theta} \mathcal{L}_{\mathcal{T}_i}(f_{\theta})$ 
7:   end for
8:   Update  $\theta \leftarrow \theta - \beta \nabla_{\theta} \sum_{\mathcal{T}_i \sim p(\mathcal{T})} \mathcal{L}_{\mathcal{T}_i}(f_{\theta'_i})$ 
9: end while
```

- Applies to a generic learner  $f_{\theta}$
- Only requirement for  $f_{\theta}$  is to be trainable via gradient descent
- Finds a single parameter initialization for  $f_{\theta}$
- The algorithm features an **inner** and **outer** loop

[Finn et al. 2018]

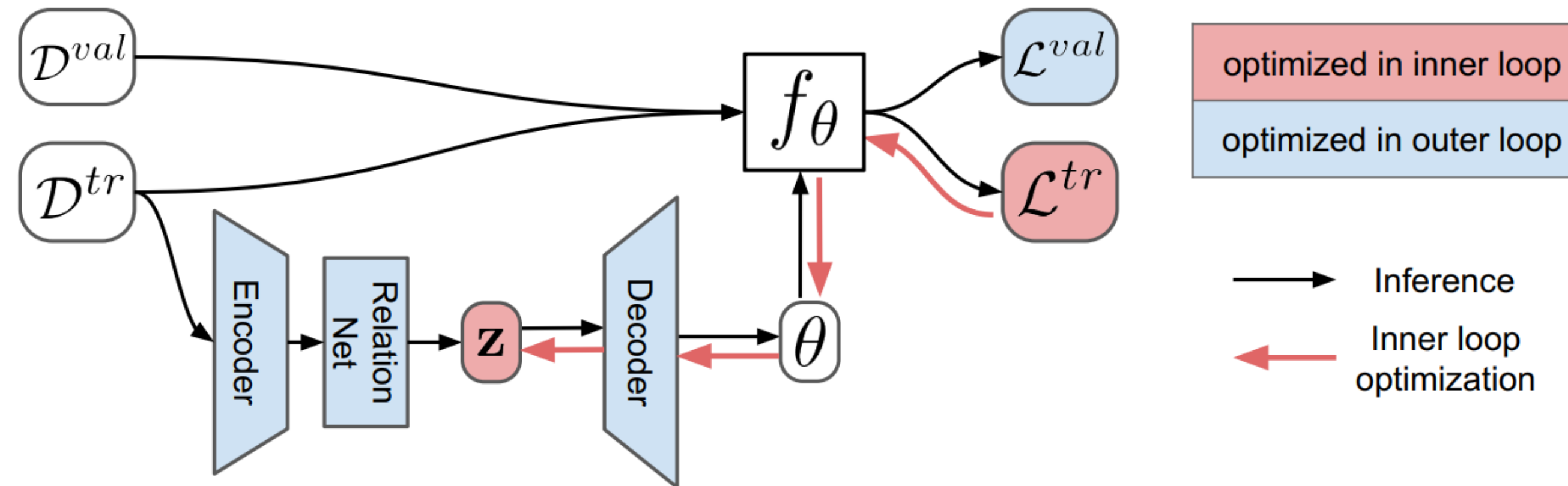
# Multimodal MAML



- Extends MAML
- Operates in multimodal task distributions
- Recognizes the mode of a task
- Finds different initializations for different modes
- Limited knowledge sharing

[Vuorio et al. 2019]

# LEO



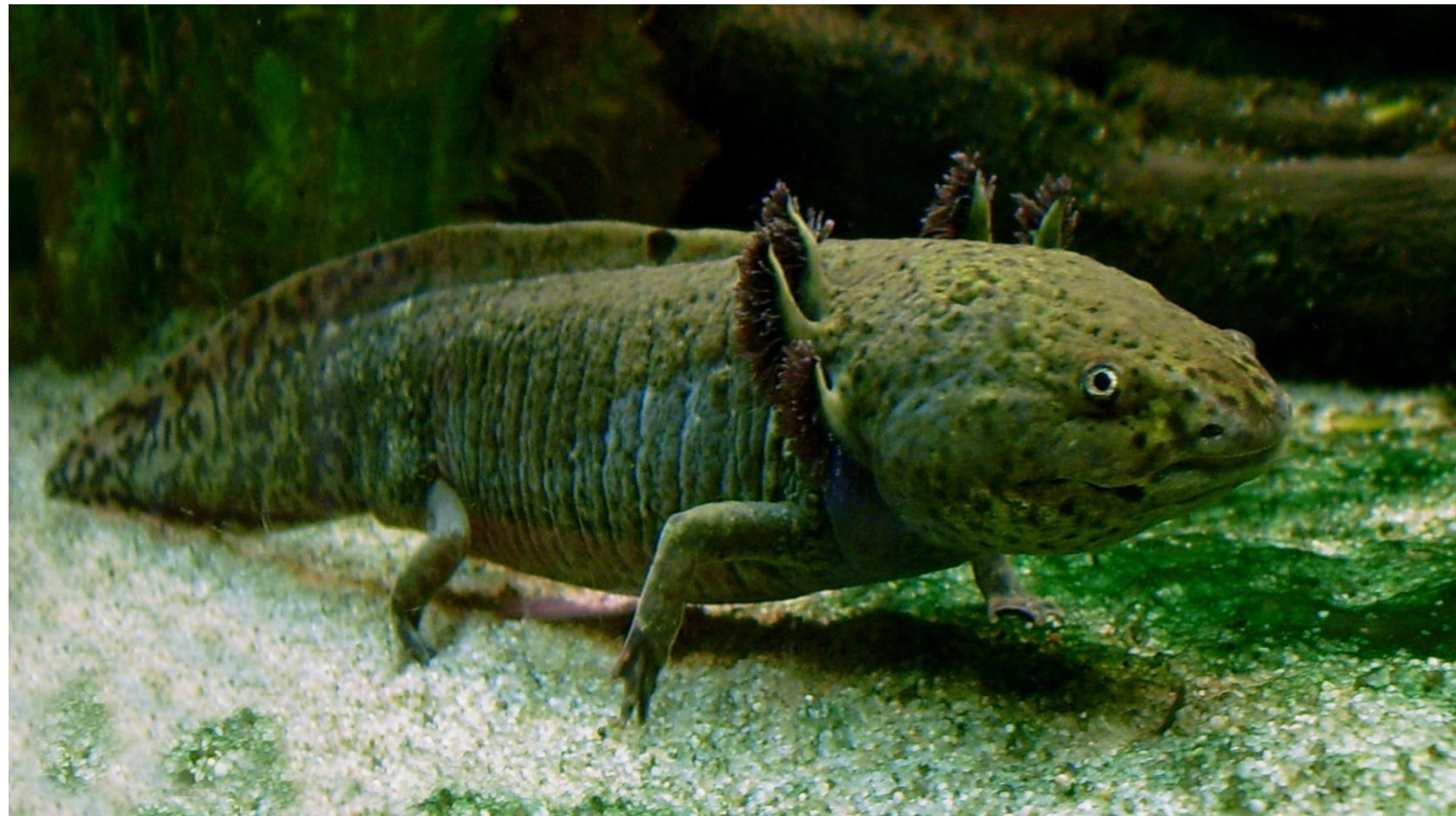
- Like MAML, a meta-learner trains the learner  $f_\theta$  through a double loop
- Enriches  $f_\theta$  with encoder and decoder
- Encodes the task as a latent representation
- Derives parameters from the latent representation
- Performs gradient descent in the latent space

[Rusu et al. 2019]



# One-Shot Classification

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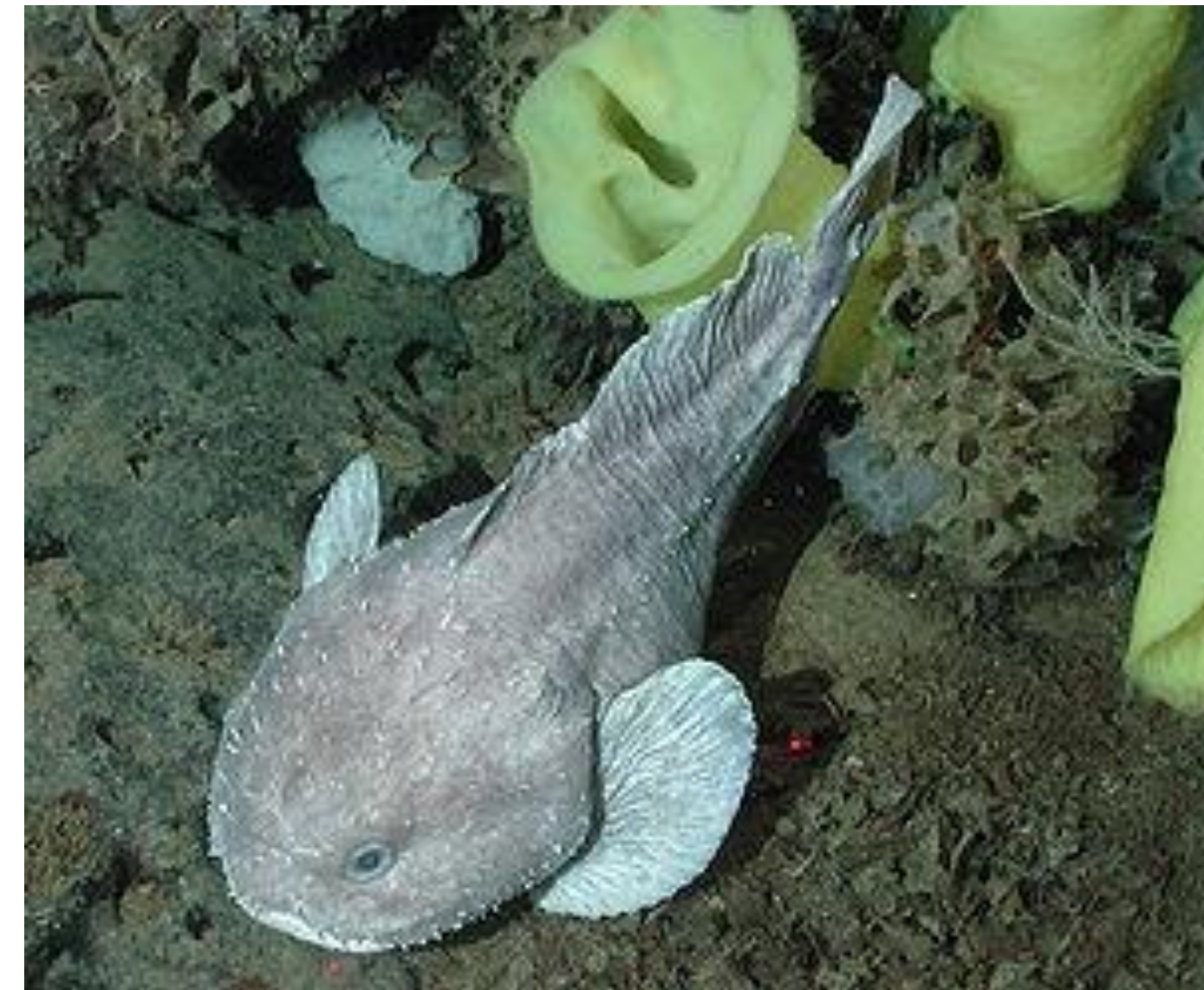
- Let's reconsider the task from before

# One-Shot Classification

**Axolotl**



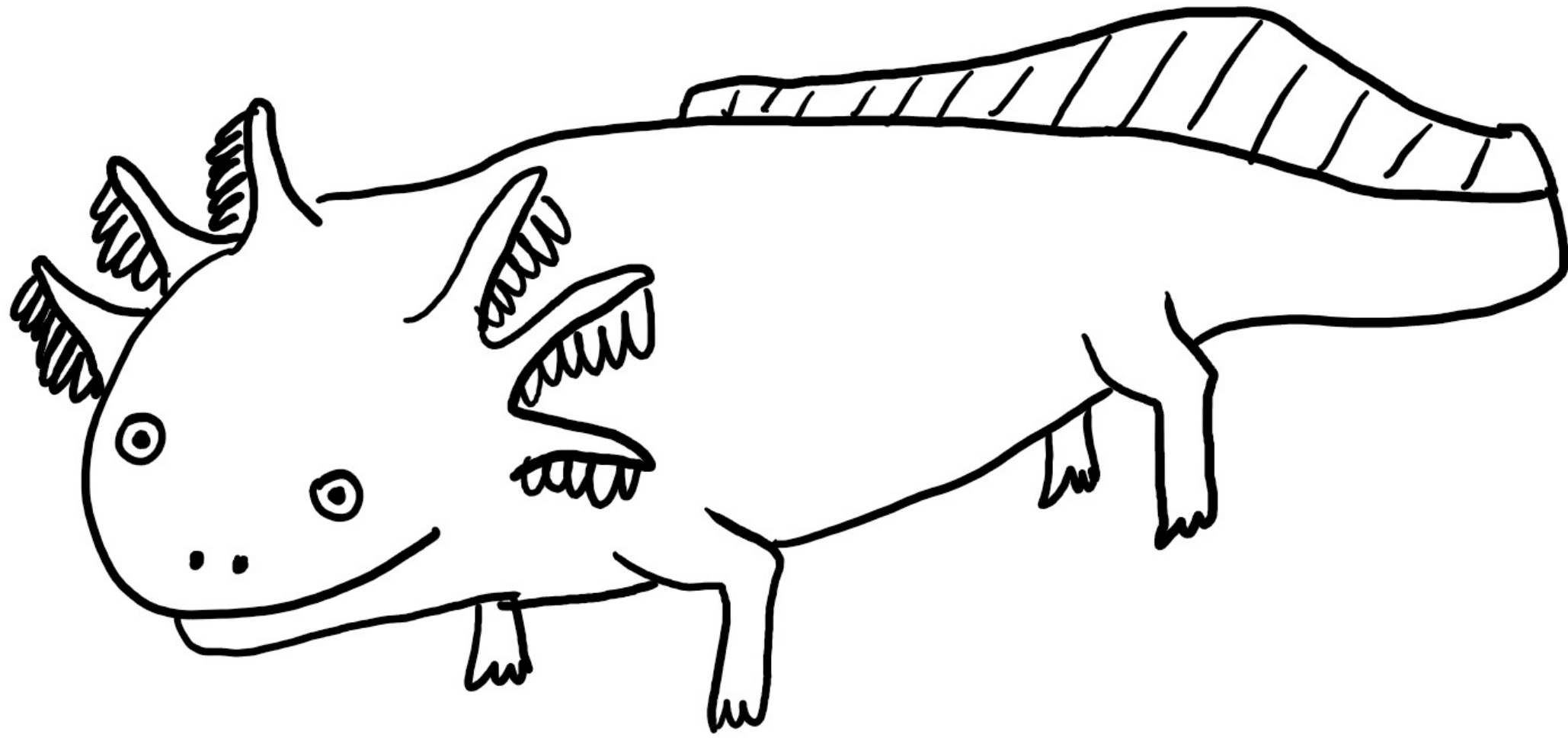
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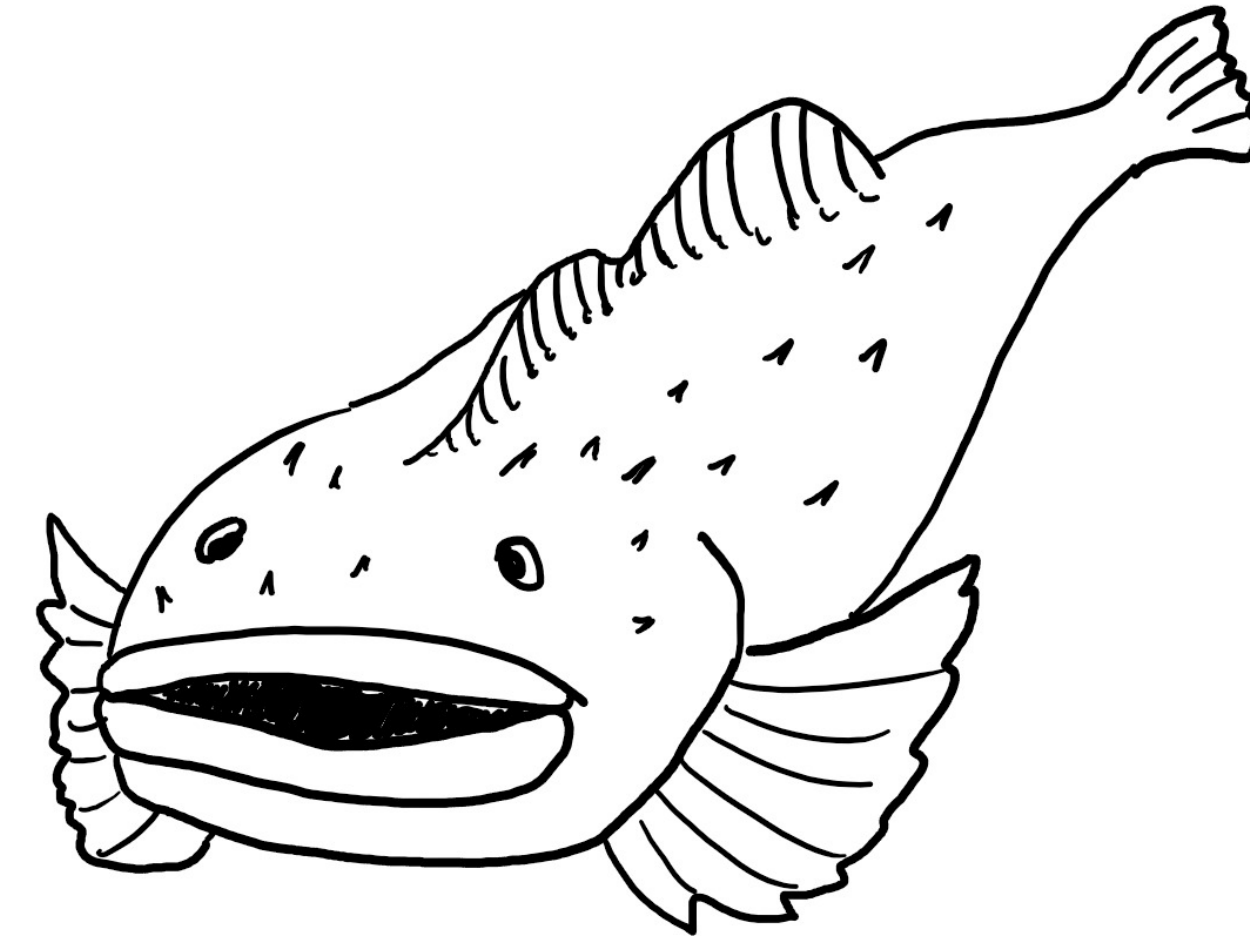
- Let's reconsider the task from before
- Meta-Learning can do this

# One-Shot Classification

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- Let's try with two other images
- We are smarter than Meta-Learning!

# Heterogeneous Domains



- The previous is an example of cross-domain learning
- Cross-domain learning deals with data coming from heterogeneous domains
  - Examples of heterogeneous domains are different source cameras or different light conditions
- Humans vastly outperform current meta-learning techniques in heterogeneous domains, so we believe there is much room for improvement in this case

# Beyond heterogeneous domains

**Dragon**



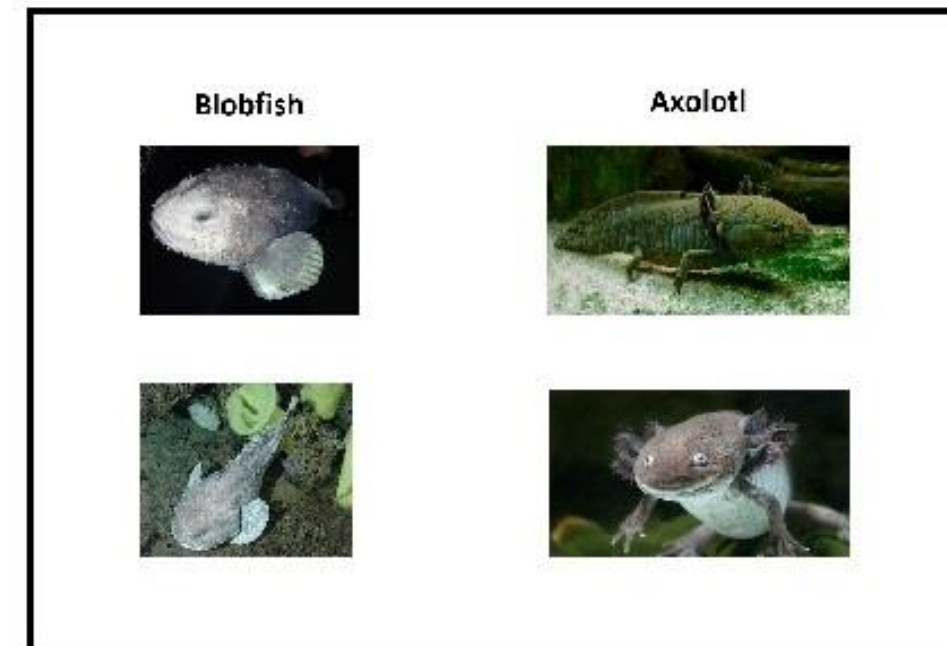
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- This is another new task that may be difficult to learn for Meta-Learning

# Beyond heterogeneous domains

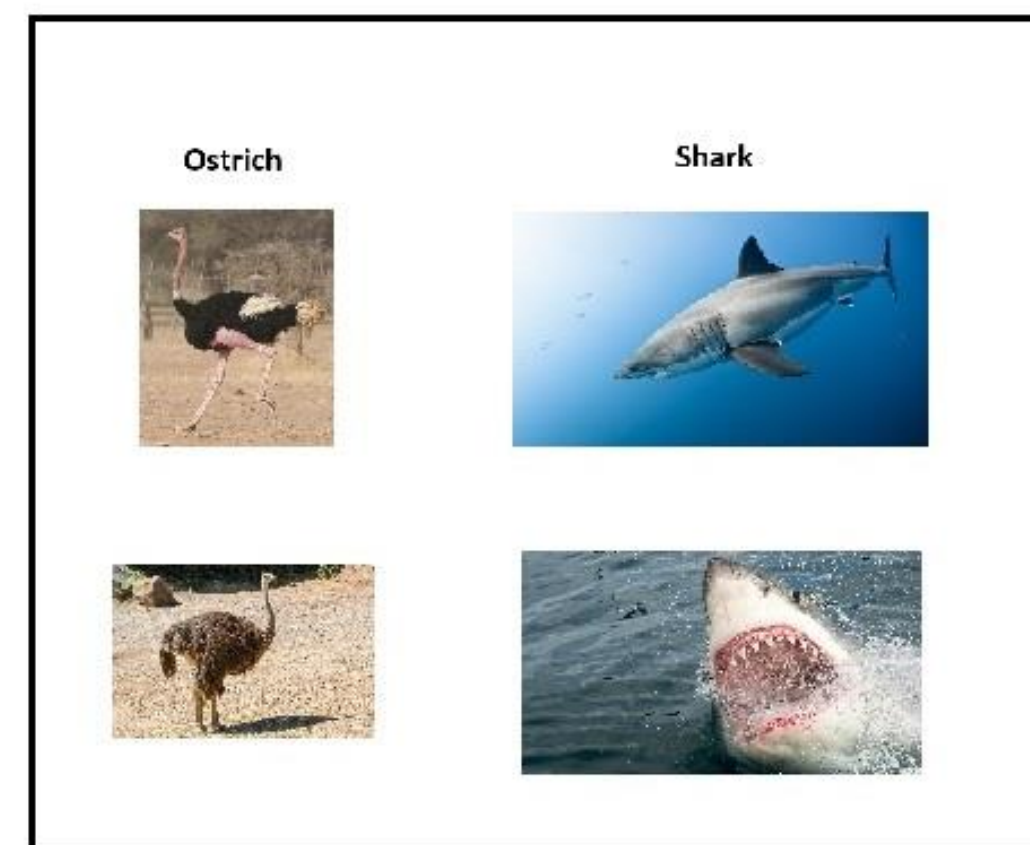
## Task 1



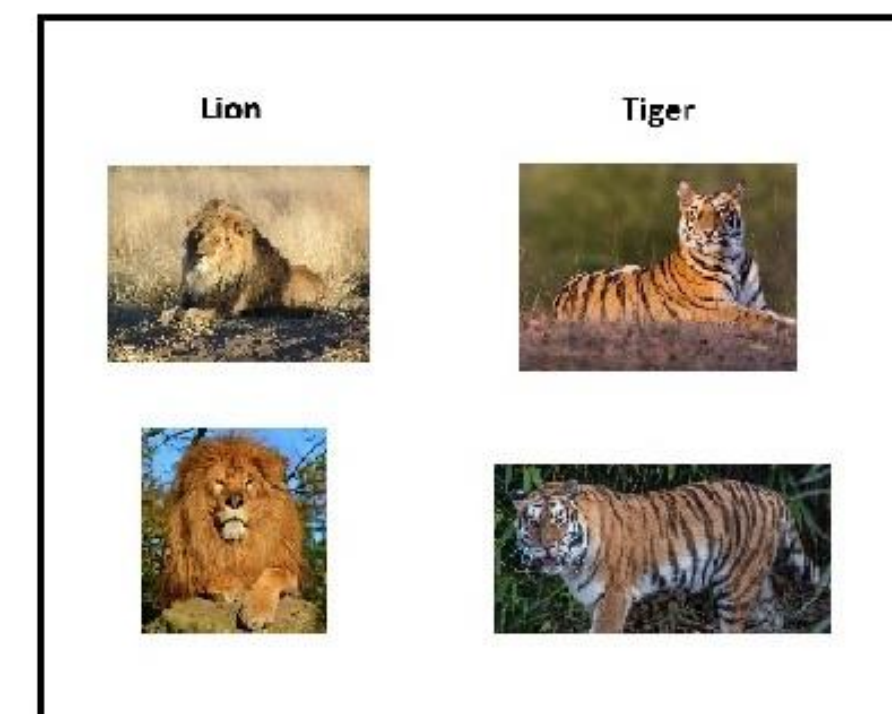
## Task 2



## Task 3

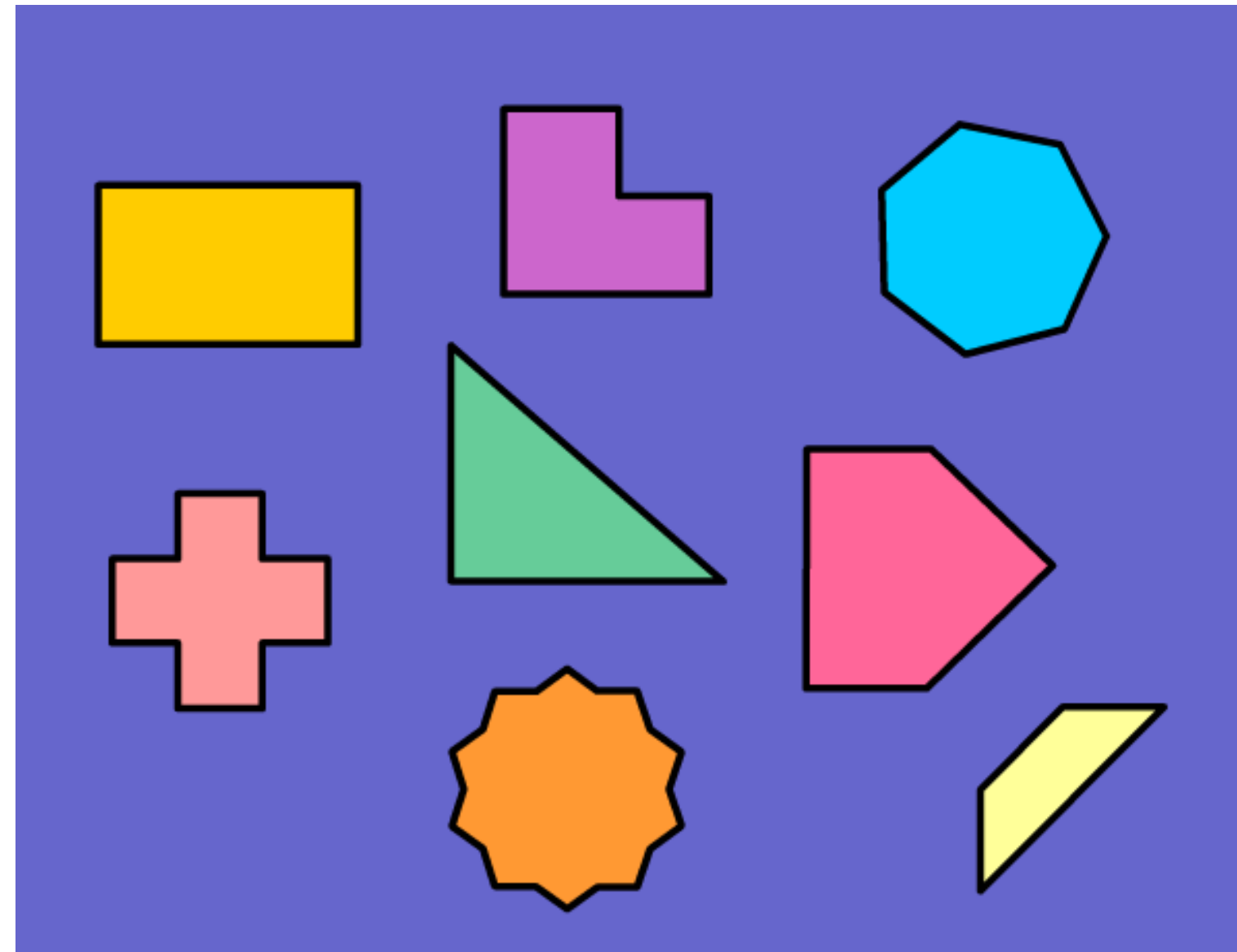


## Task N



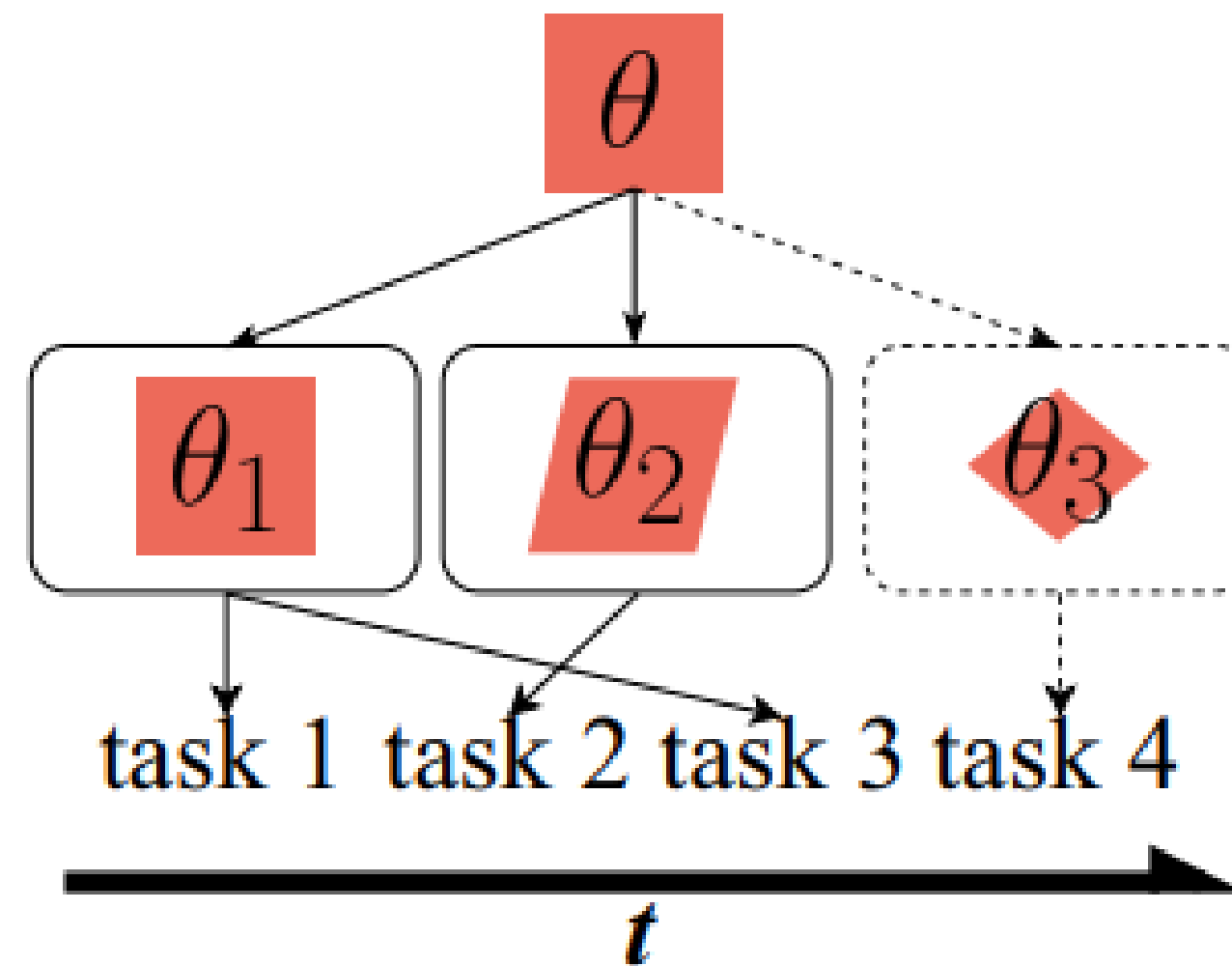
- Fictional animals like dragons are nowhere to be seen in the dataset

# Heterogeneous Tasks



- Domain heterogeneity is a particular case of heterogeneous tasks
- Heterogeneous tasks can vary in many aspects, like domain, number of classes, number of shots...
- The problem of heterogeneous tasks has been addressed by some approaches in the literature

# HSML



- Arranges task in a hierarchical structure
- Hierarchical tree is built over time
- Shares knowledge among tasks from the same hierarchy
  - Knowledge can be initial parameters (not necessarily)
- Only one hierarchy may be limiting

[Yao et al. 2019]



# Our approach

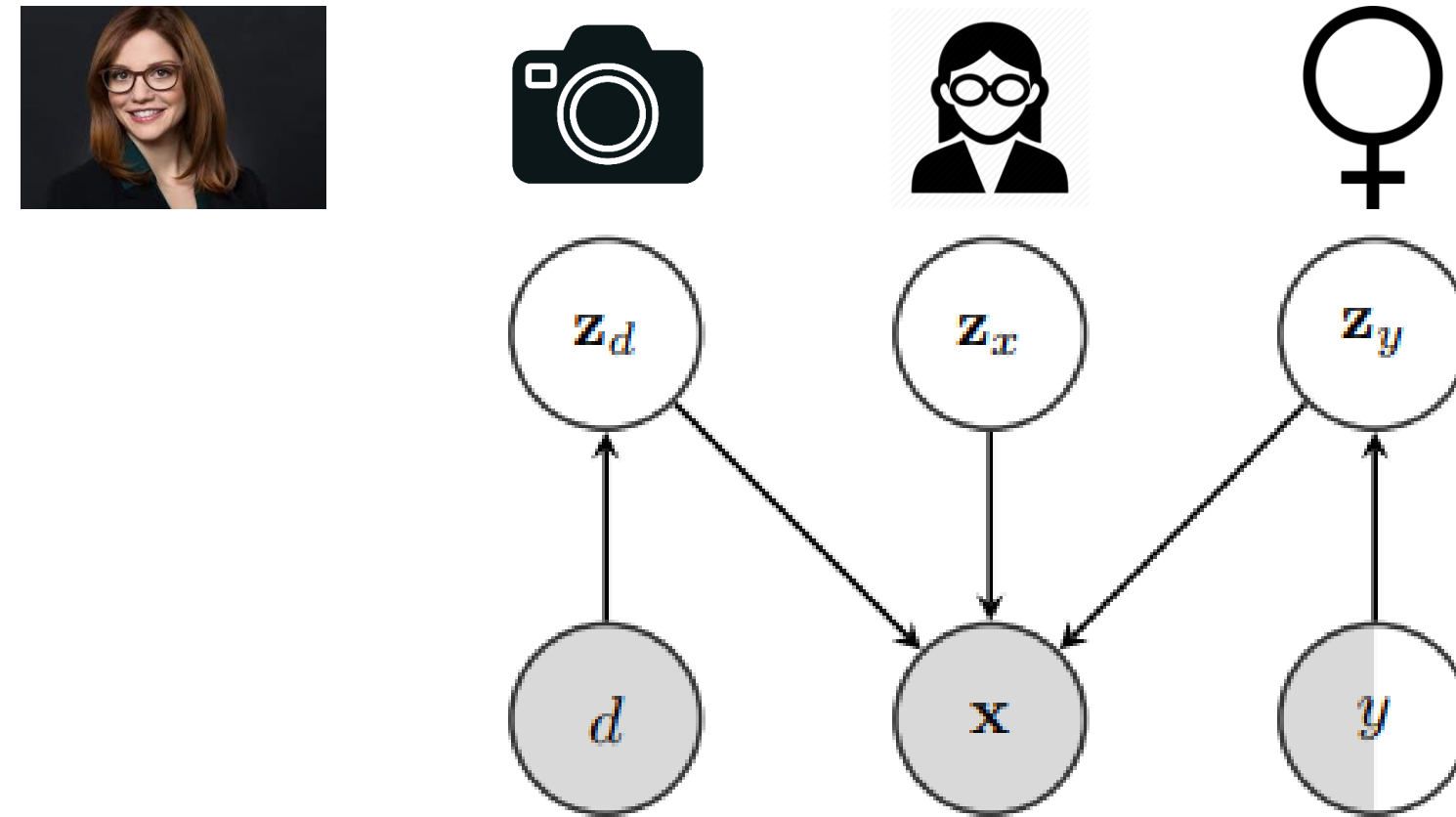


- We focus on heterogeneous domains
- Some recent works argue that a meaningful embedding could prove useful
  - It can be obtained through a **disentangled representation**, capturing different independent properties of data in different units
    - Disentanglement leads to high interpretability and reusability
- We combine previous architectures with a disentangled embedding

# Disentangled Faces



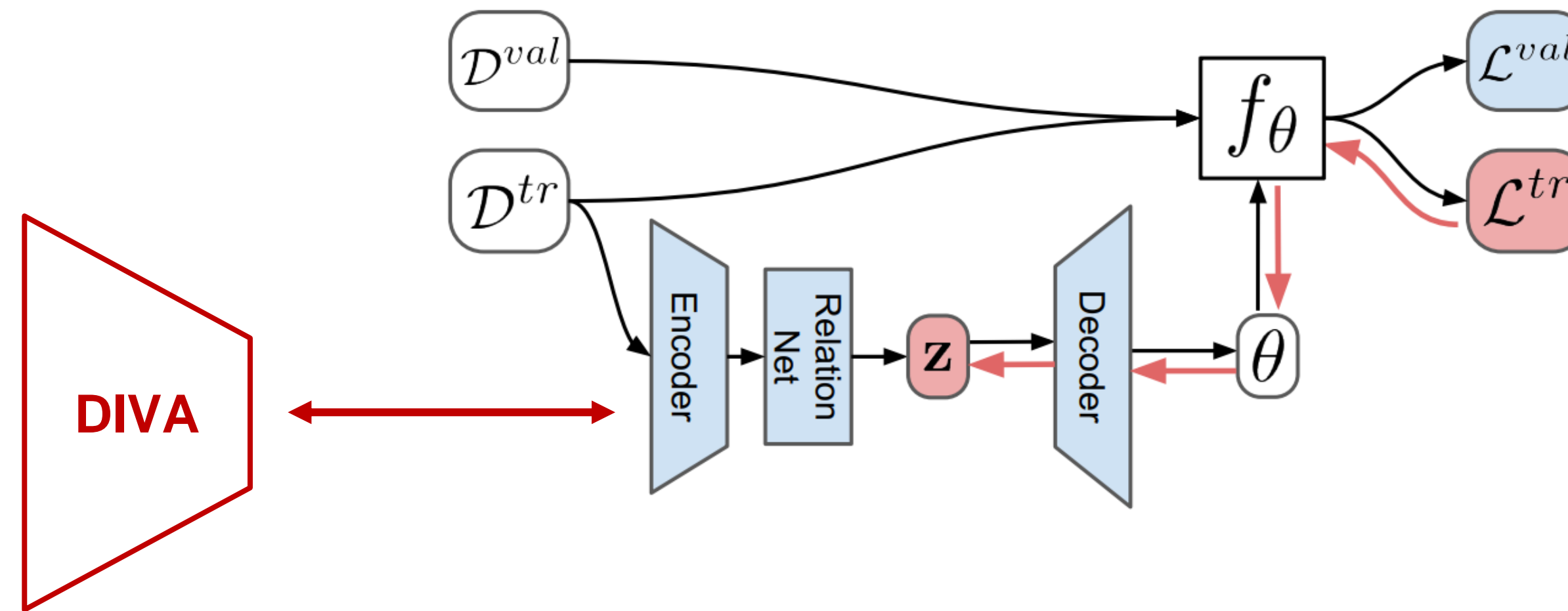
# DIVA



- Domain Invariant Variational Autoencoder
- Encodes the input in a disentangled representation
- Can learn in a semi-supervised setting where only the domain label is provided
- The latent space is divided in 3 different subspaces
  - Domain, residual, and class
- Can generalize to unseen domains

[Ilse et al. 2019]

# Our idea



- We choose to combine DIVA with LEO
- Multiple reasons for this:
  - LEO also makes use of embeddings
  - Compressed LEO representation for gradient-descent

# Schedule



1. Literature Review
2. Implementation
3. Observation
4. Experimentation
5. Paper

# References

- Finn et al. Model-agnostic meta-learning for fast adaptation of deep networks, 2018
- Rusu et al. Meta-learning with latent embedding optimization , 2019
- Vuorio et al. Multimodal model-agnostic meta-learning via task-aware modulation , 2019
- Yao et al. Hierarchically structured meta-learning , 2019
- Ilse et al. Domain invariant variational autoencoders, 2019