

PC-GAU: PCA basis of Scattered Gaussians for Shape Matching via Functional Maps

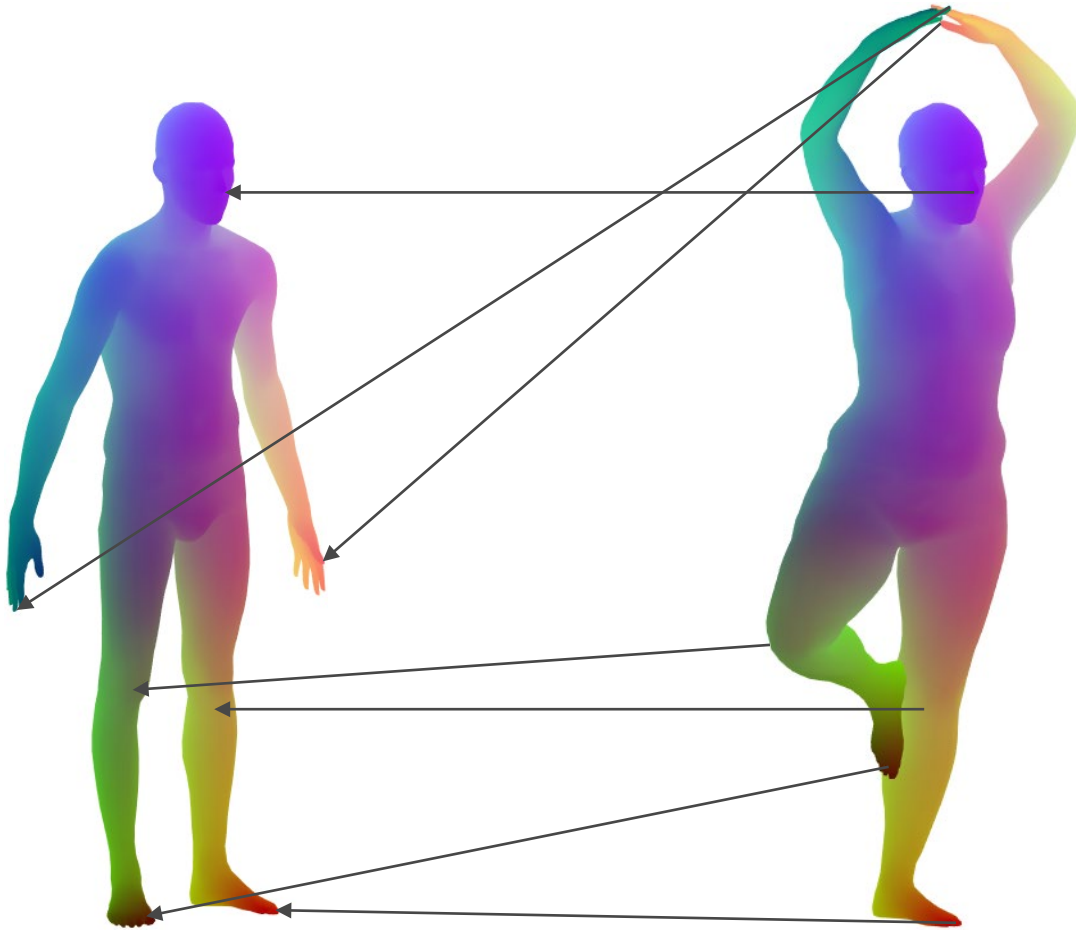
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CSE Track



POLITECNICO
MILANO 1863



Shape Matching: intuitive idea



Find
correspondences
between the
points of two 3D
shapes

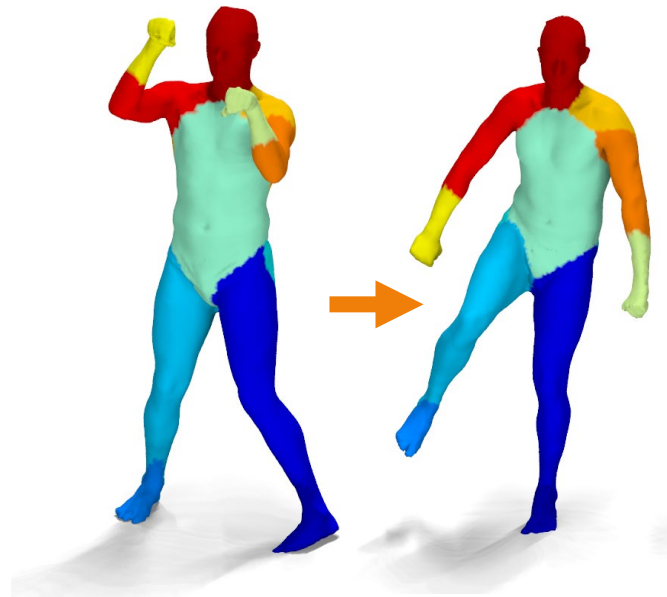
Shape Matching: applications

Transfer of **information** between shapes

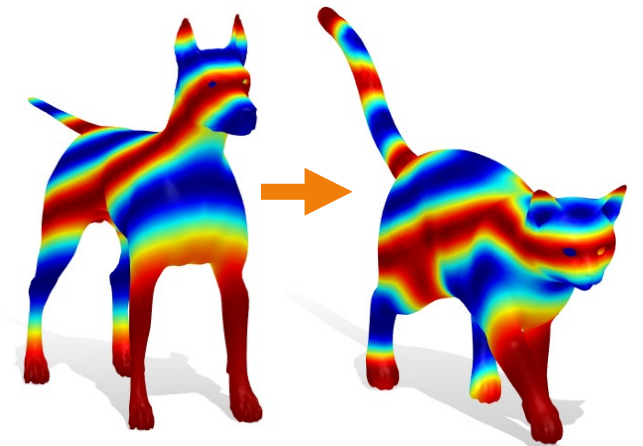
- Texture Transfer
- Segmentation transfer
- Function transfer (e.g. deformation)



Source: Melzi et al, ACM TOG 2019



Source: Ovsjanikov et al, ACM TOG 2012

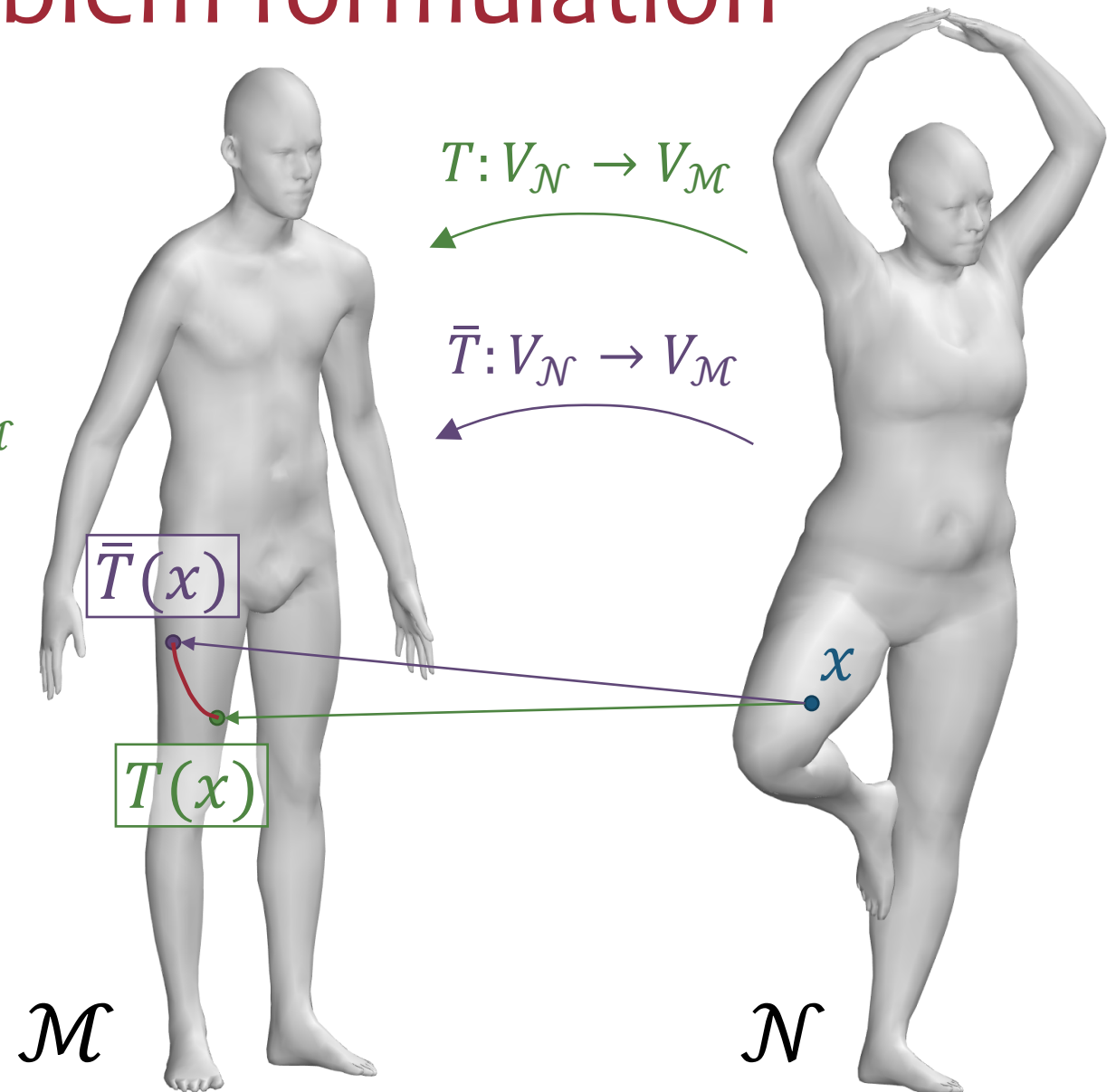


Source: Melzi et al, ACM TOG 2019

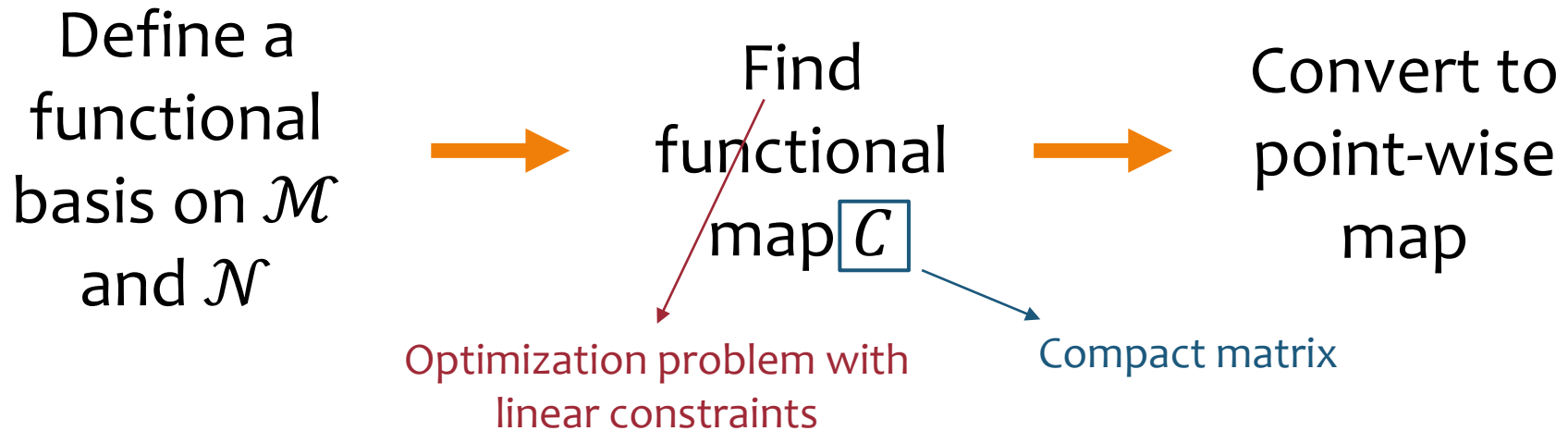
Shape Matching: problem formulation

- **Input:** pair of meshes $\mathcal{M}$ and $\mathcal{N}$, vertices $V_{\mathcal{M}}$ and $V_{\mathcal{N}}$
- Unknown correspondence $T: V_{\mathcal{N}} \rightarrow V_{\mathcal{M}}$
- **Output:** point-wise map $\bar{T}: V_{\mathcal{N}} \rightarrow V_{\mathcal{M}}$
- **Goal:** $\bar{T}$ similar to T
- Error evaluation:

$$e(x) = \text{geoDist}_{\mathcal{M}}(\bar{T}(x), T(x))$$

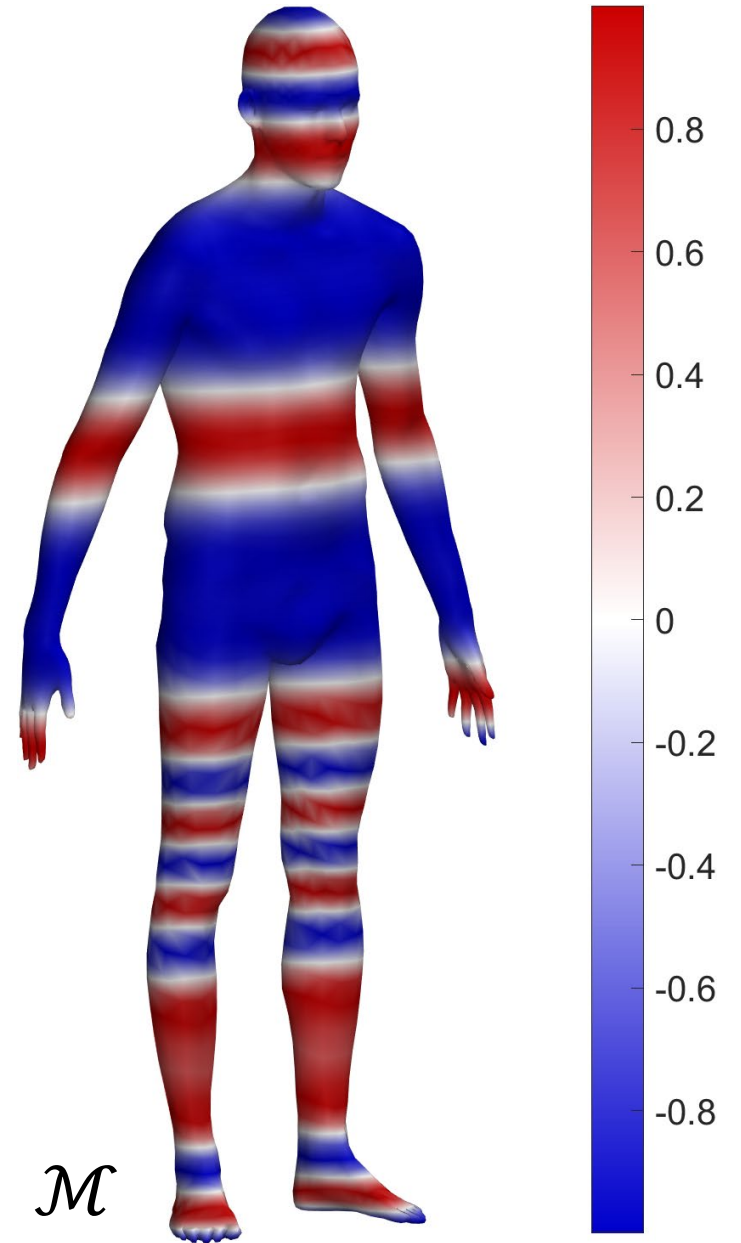


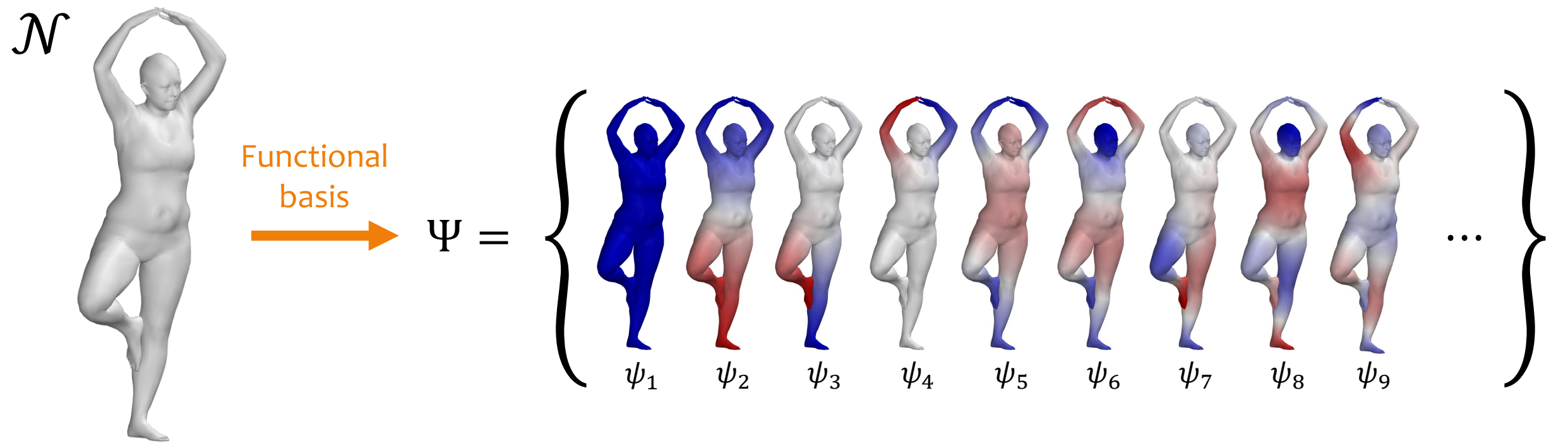
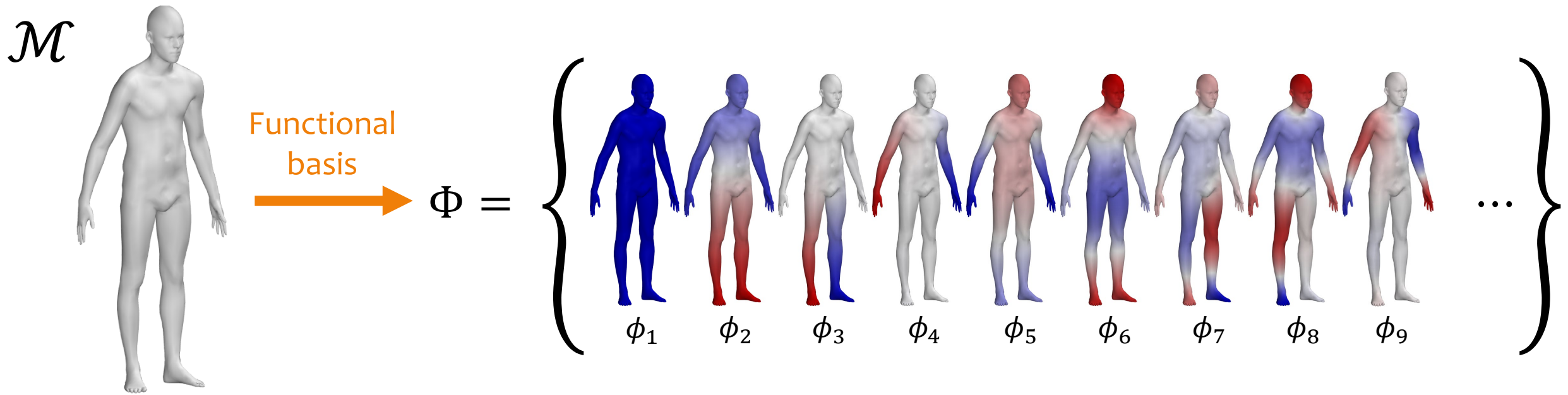
Shape Matching via Functional Maps [OBCS*12]

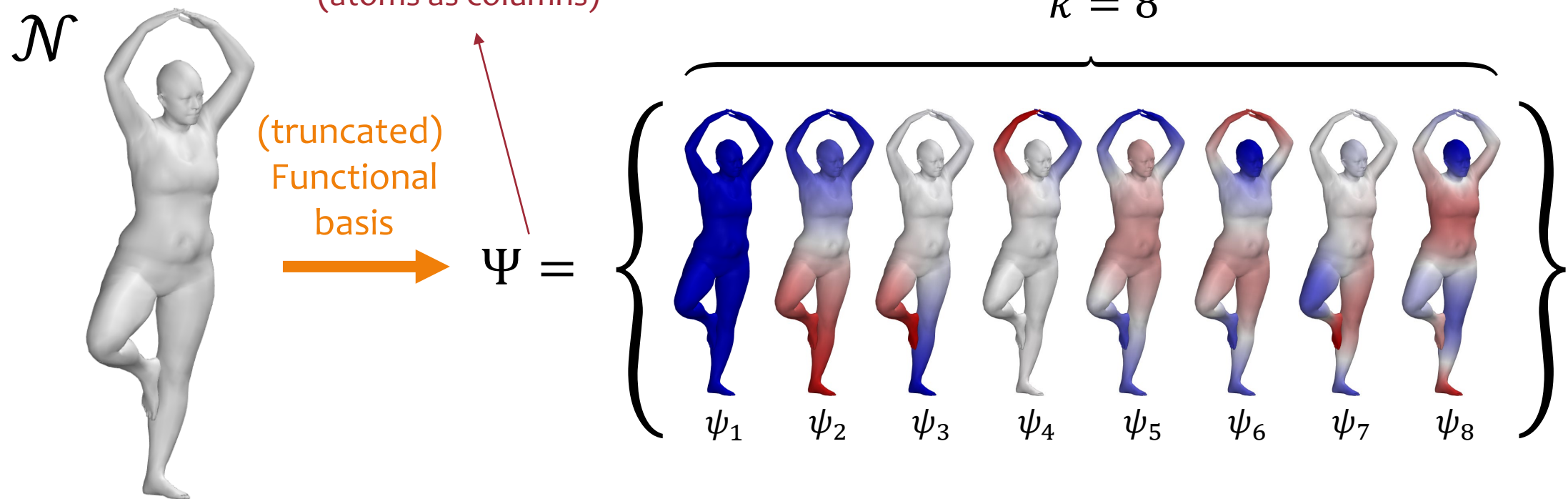
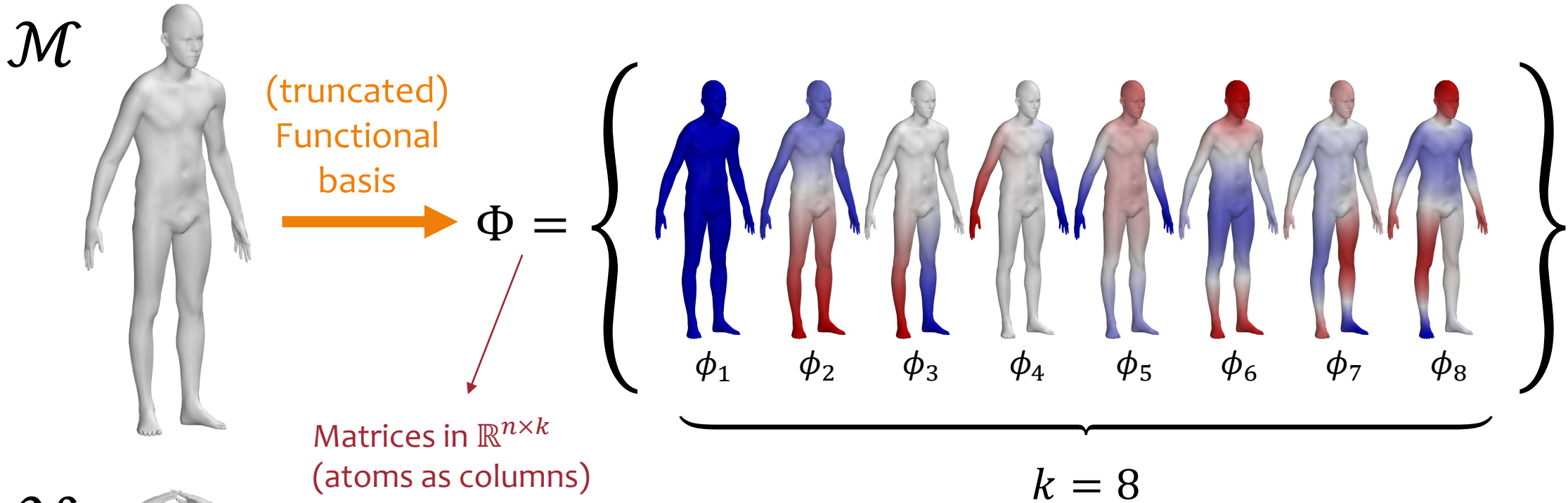


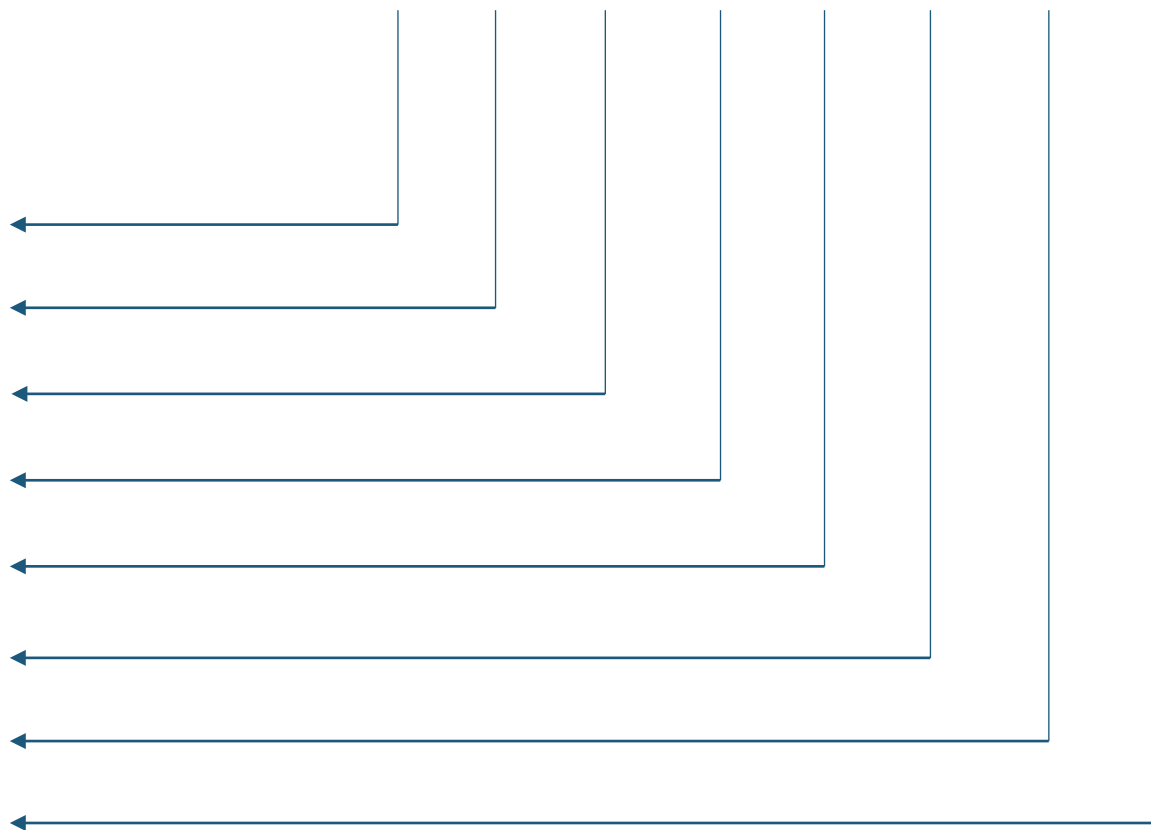
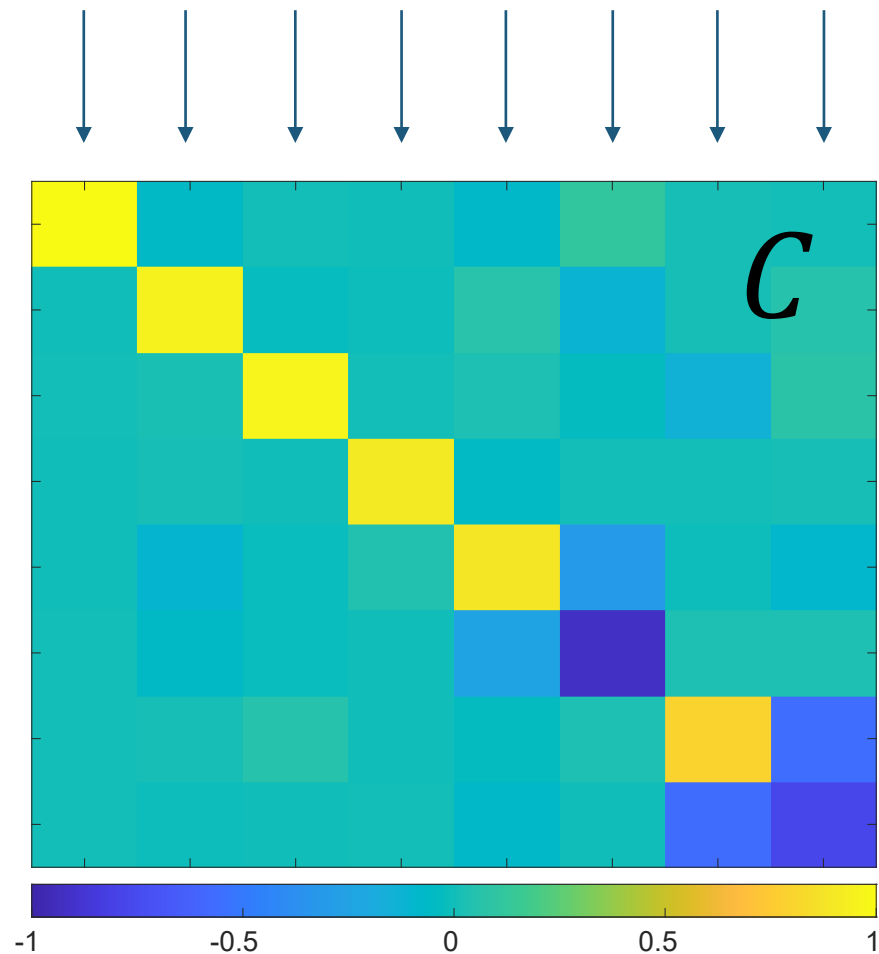
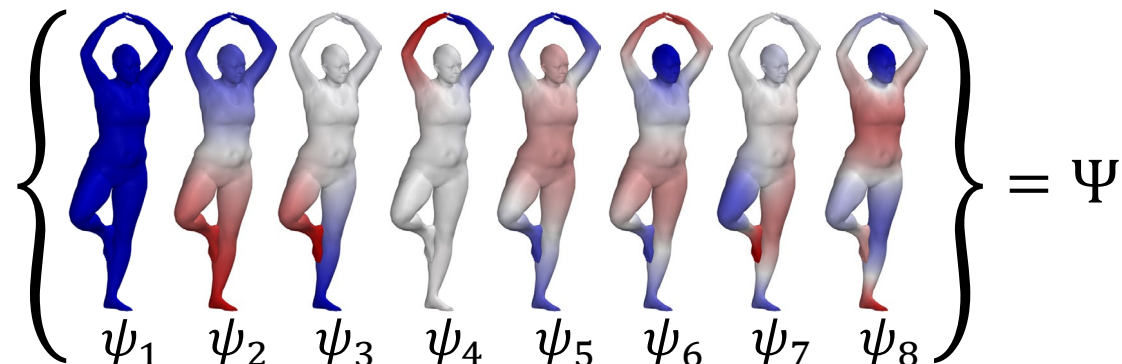
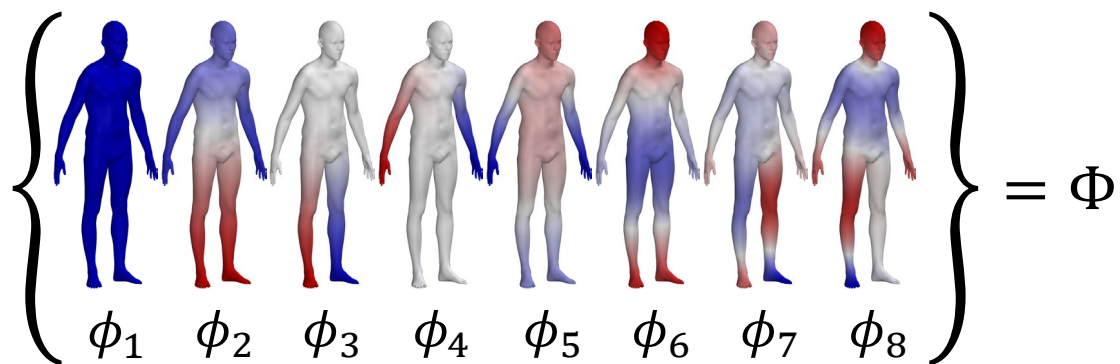
Functions defined on a mesh

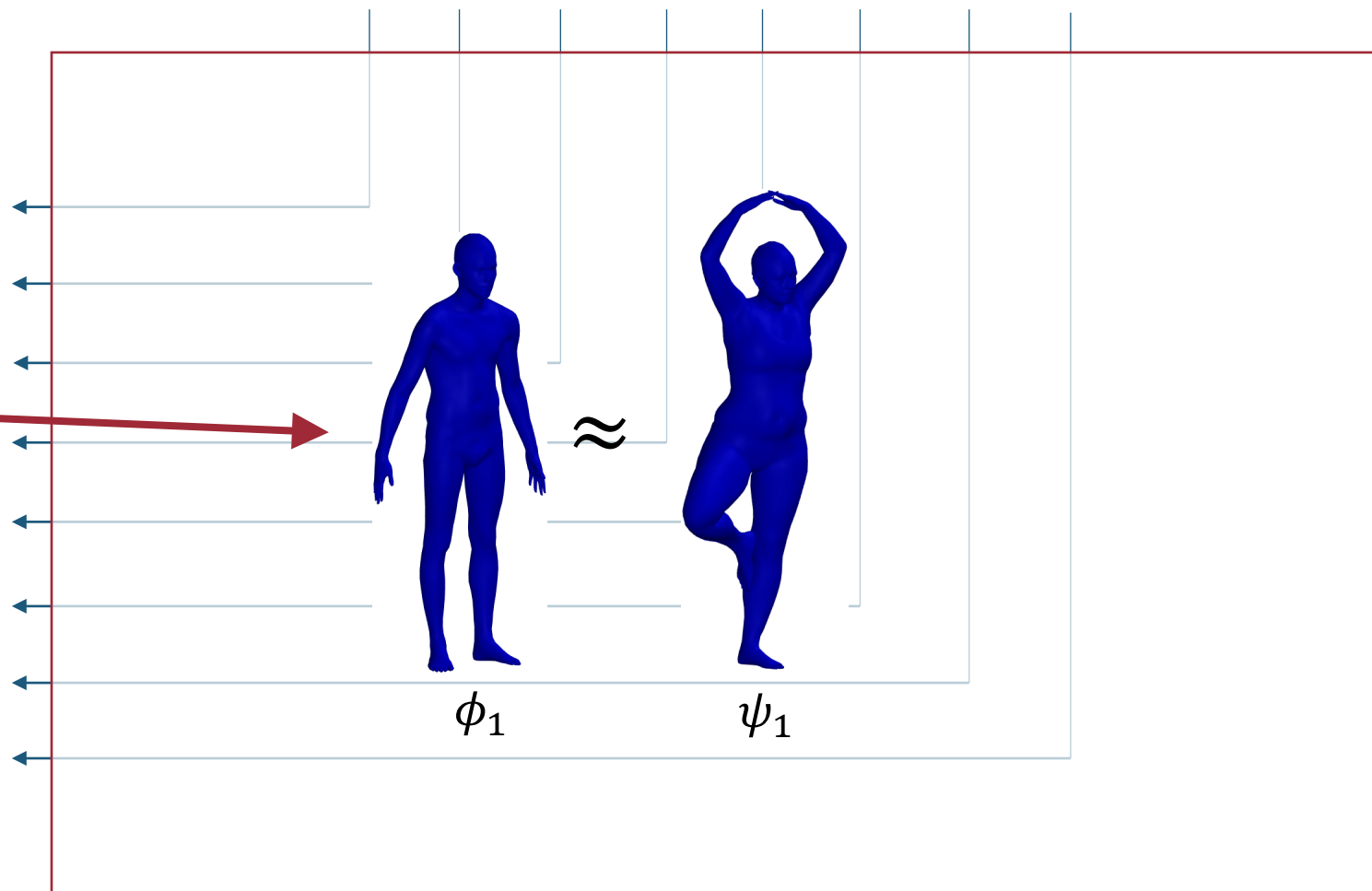
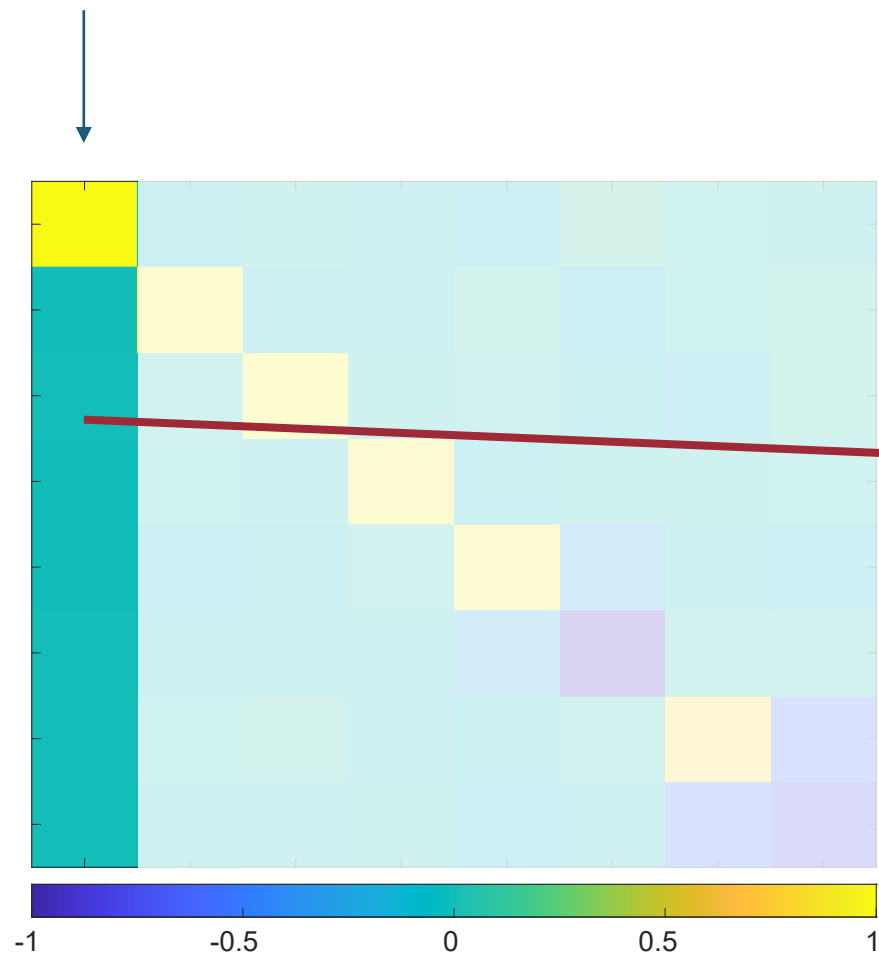
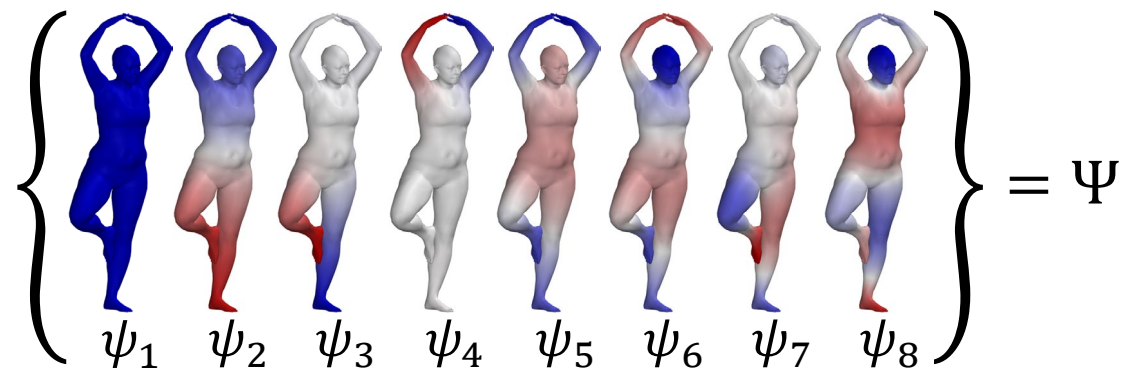
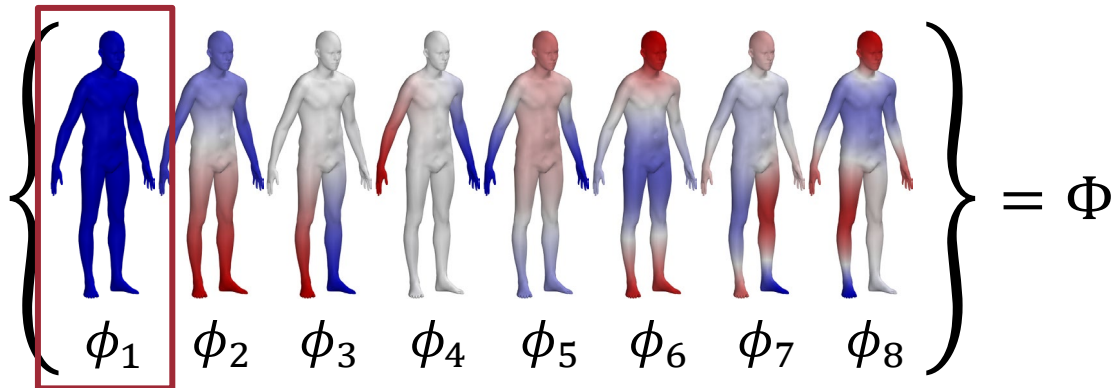
- $f: V_{\mathcal{M}} \rightarrow \mathbb{R}$
- f vector $\in \mathbb{R}^n$, with $n = |V_{\mathcal{M}}|$
- $\mathcal{F}(\mathcal{M}, \mathbb{R})$ functional space of $\mathcal{M}$











$$\left\{ \begin{array}{c} \phi_1 \\ \phi_2 \\ \phi_3 \\ \phi_4 \\ \phi_5 \\ \phi_6 \\ \phi_7 \\ \phi_8 \end{array} \right\} = \Phi$$

$$\left\{ \begin{array}{c} \psi_1 \\ \psi_2 \\ \psi_3 \\ \psi_4 \\ \psi_5 \\ \psi_6 \\ \psi_7 \\ \psi_8 \end{array} \right\} = \Psi$$

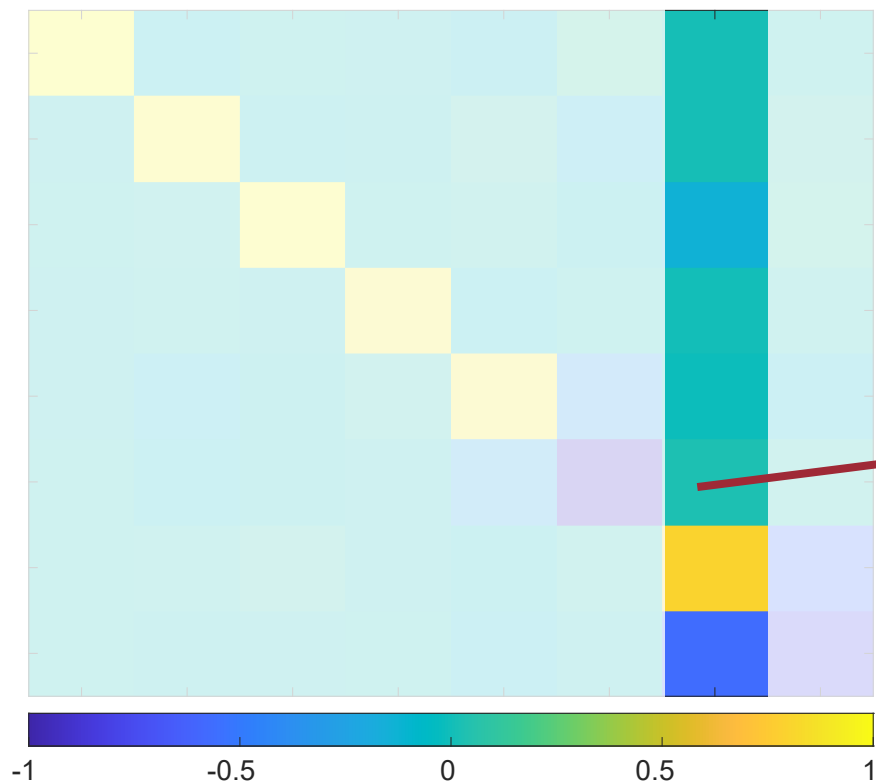


Diagram illustrating the linear combination of basis functions:

$$\phi_7 \approx 0,79 \cdot \psi_7 - 0,57 \cdot \psi_8 = \text{Resulting Figure}$$

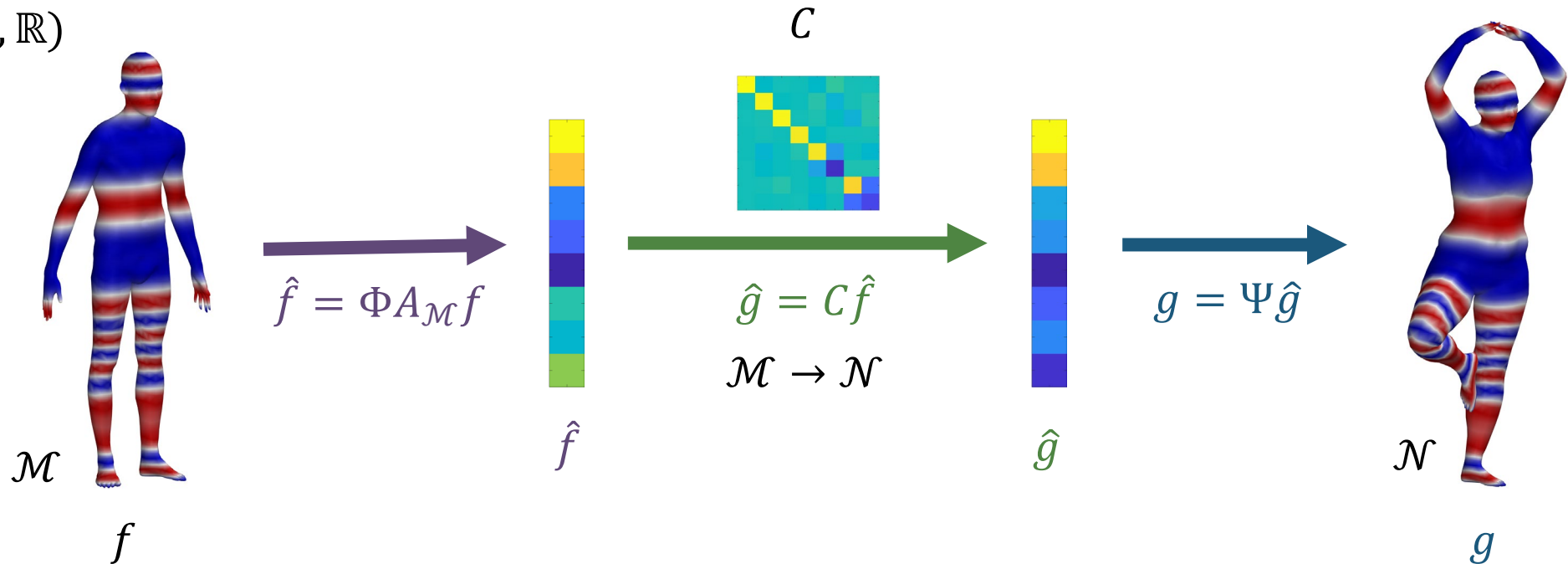
Function transfer through $\mathcal{C}$

- $\mathcal{M}$ with (truncated) orthonormal basis Φ
- $\mathcal{N}$ with (truncated) orthonormal basis Ψ
- $\mathcal{C} \in \mathbb{R}^{k \times k}$
- $f \in \mathcal{F}(\mathcal{M}, \mathbb{R})$

$$g = \underbrace{\Psi}_{\text{Reconstruction of } g \text{ from coefficients } \hat{g}} \underbrace{\mathcal{C} \underbrace{\Phi A_{\mathcal{M}} f}_{\hat{f}}}_{\hat{g} = \mathcal{C} \hat{f}} \text{Coefficients transferred on } \mathcal{N}$$

Annotations for the equation above:

- $\hat{f}$ (purple bracket): Coefficients of f on Φ
- $\hat{g} = \mathcal{C} \hat{f}$ (green bracket): Coefficients transferred on $\mathcal{N}$
- $g = \Psi \hat{g}$ (blue bracket): Reconstruction of g from coefficients $\hat{g}$



Finding $\mathcal{C}$

For each pair of corresponding functions f_i and g_i



Projection on Φ and Ψ

$$\hat{f}_i = \Phi A_{\mathcal{M}} f_i$$

$$\hat{g}_i = \Psi A_{\mathcal{N}} g_i$$

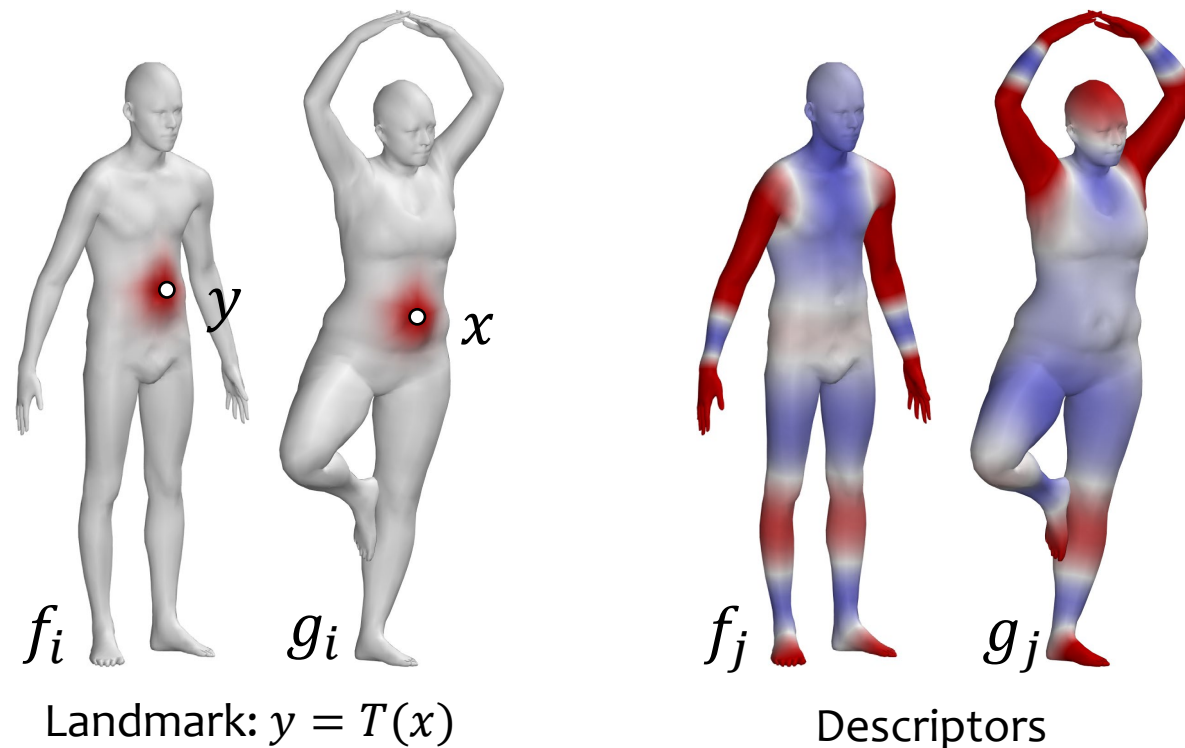


Preservation -> Constraint on $\mathcal{C}$

$$\hat{g}_i = \mathcal{C} \hat{f}_i$$



Optimization problem on $\mathcal{C}$



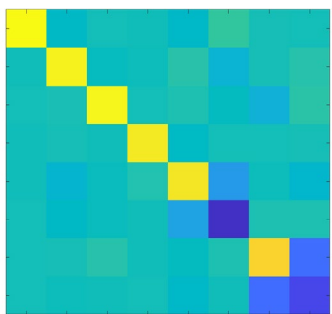
$$\min \sum_i \|\hat{g}_i - \mathcal{C} \hat{f}_i\|_2^2$$

Linear in $\mathcal{C}$

Converting $\mathcal{C}$ into a point-wise map [OBCS*12]

Given:

- $\mathcal{M}$ with basis Φ
- $\mathcal{N}$ with basis Ψ
- $\mathcal{C}$ from $\mathcal{M}$ to $\mathcal{N}$



$\mathcal{M}$



$\mathcal{N}$

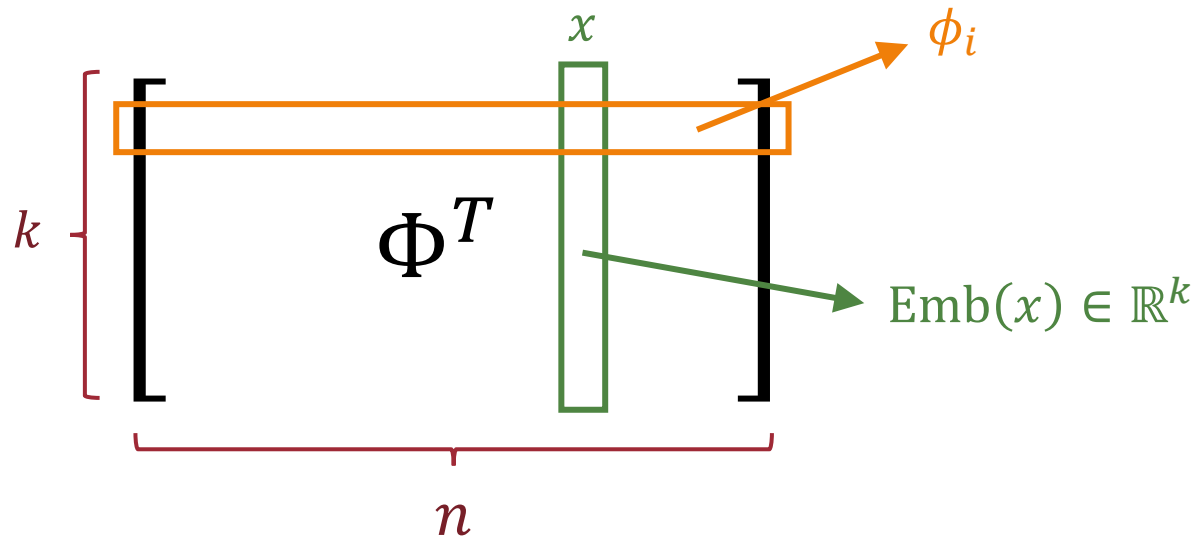


$$\bar{T}: V_{\mathcal{N}} \rightarrow V_{\mathcal{M}}$$

Embedding

- Mesh $\mathcal{M}$, basis $\Phi = \{\phi_i\}$, vertex $x \in V_{\mathcal{M}}$
- Embedding of x :

$$\text{Emb}(x) = [\phi_i(x)]$$



- k -dimensional representation of vertex x
- $\text{Emb}(x)$ are the coefficients in Φ of a Delta function centered in x

Mesh $\mathcal{M}$

Mesh $\mathcal{N}$

$$\begin{bmatrix} \vdots \\ y \end{bmatrix} \Phi^T$$

k n

Emb(y) /
coefficients of
Delta in y

Transfer by C

$$\begin{bmatrix} \vdots \\ x \end{bmatrix} \Psi^T$$

k n

Emb(x) /
coefficients of
Delta in x

For each column x of Ψ^T
find the Nearest
Neighbour z among the
columns of $C\Phi^T$

$$\begin{bmatrix} \vdots \\ y \end{bmatrix} C\Phi^T$$

k n

Emb(y) / coefficients of Delta in y
transferred onto $\mathcal{N}$

$\bar{T}(x) = z$
 $\bar{T}: V_{\mathcal{N}} \rightarrow V_{\mathcal{M}}$

Locality preservation

- This method works if:

$$\| \text{Emb}(x) - \text{Emb}(y) \|_2 \approx \text{geoDist}(x,y) \quad \forall x, y \in \mathcal{M}$$

- In particular, **ordering** of $\| \text{Emb}(x) - \text{Emb}(y) \|$ and $\text{geoDist}(x,y)$ for all vertices y in a neighborhood of x should be preserved



We will define a metric
for this property

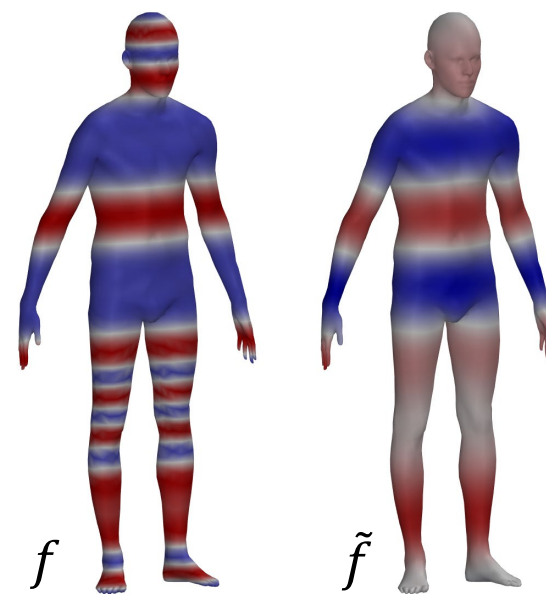
Φ should be **locality preserving** in $x, \forall x \in \mathcal{M}$

Standard basis: LB

Eigenfunctions of the
Laplace-Beltrami
operator: $\Delta\phi_i = \lambda_i\phi_i$
[VLo8]

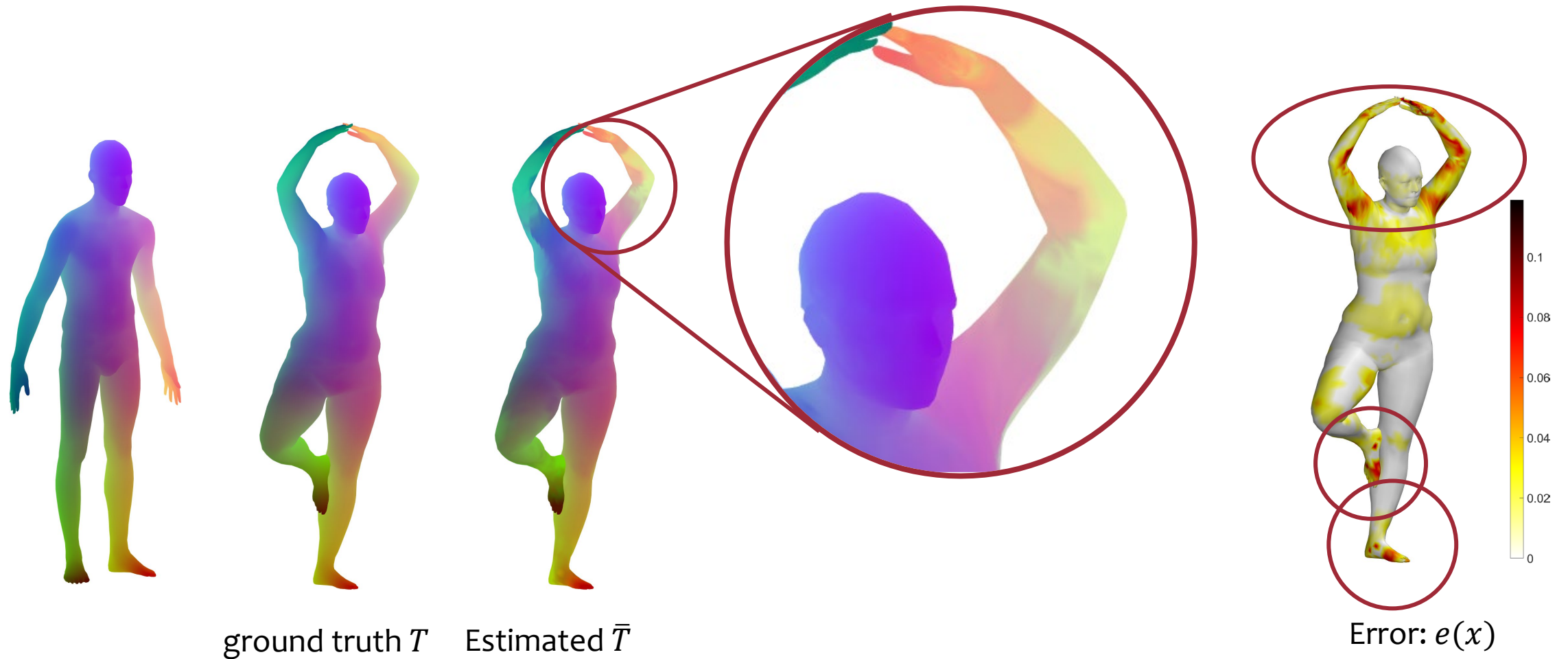
$$\Phi_{LB} = \left\{ \begin{array}{cccccccc} \phi_1 & \phi_2 & \phi_3 & \phi_4 & \phi_5 & \phi_6 & \phi_7 & \phi_8 & \dots \end{array} \right\}$$

- Orthonormal $\Rightarrow$ efficient projection
- Ordered in frequency $\Rightarrow$ low-pass filter approximation of functions
- Optimal k -dimensional basis for approximating smooth functions on a mesh [ABK15]



$$\tilde{f} = \Phi_{LB} \Phi_{LB}^T A_{\mathcal{M}} f$$

Errors in point-wise maps



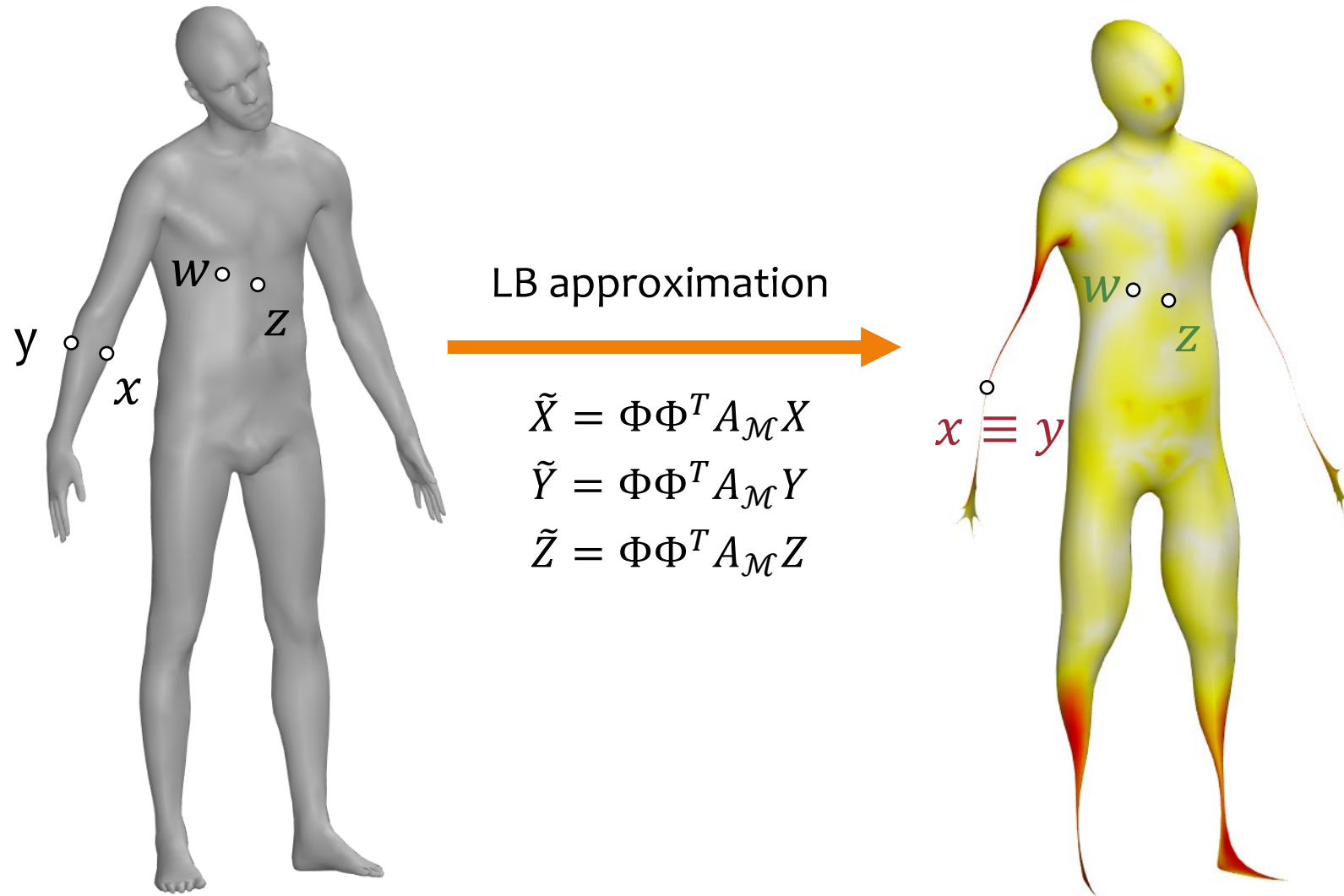
Limits of LB

The energy of LB is **not distributed evenly** on the mesh surface

- Low quality of representation provided by the embedding space in certain areas:
 - Discrimination power between different vertices
 - Locality preservation

We will
define
metrics

Energy distribution: intuition

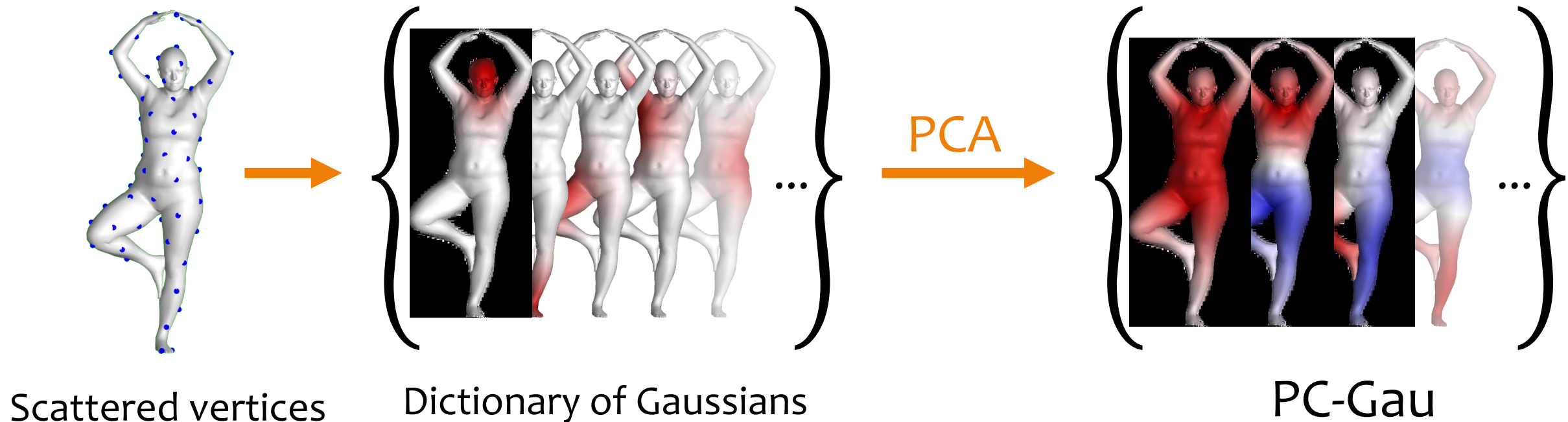


Our proposal: PC-GAU

- Basis for $\mathcal{F}(\mathcal{M}, \mathbb{R})$
- Designed to be used as a truncated basis in **functional maps** pipelines for shape matching
- Its energy is **evenly distributed** on the mesh surface

PC-GAU: construction

- Principal Components of a dictionary of Gaussian functions scattered on the mesh

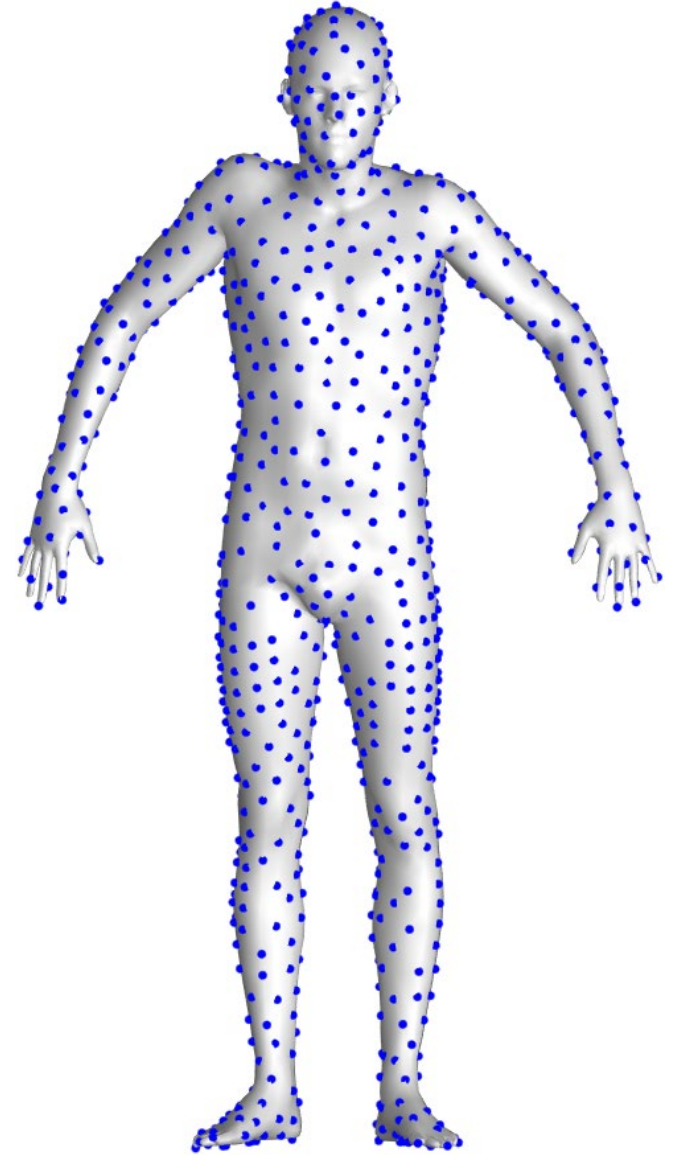


Subset of vertices Q

- Subset of q vertices $Q \subset V_{\mathcal{M}}$
- Farthest Point Sampling (Euclidean distance)

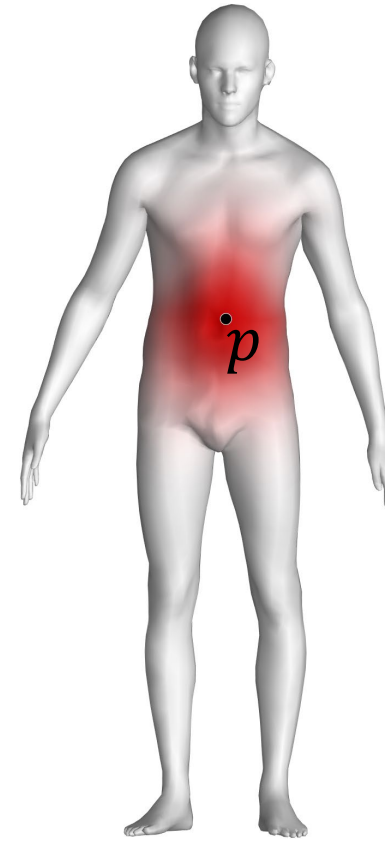
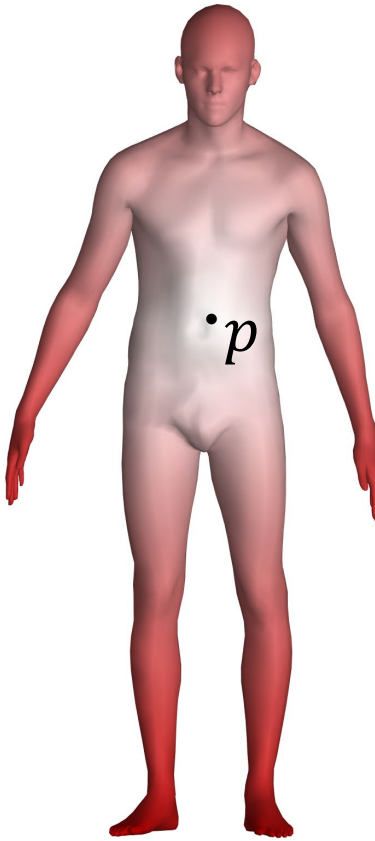
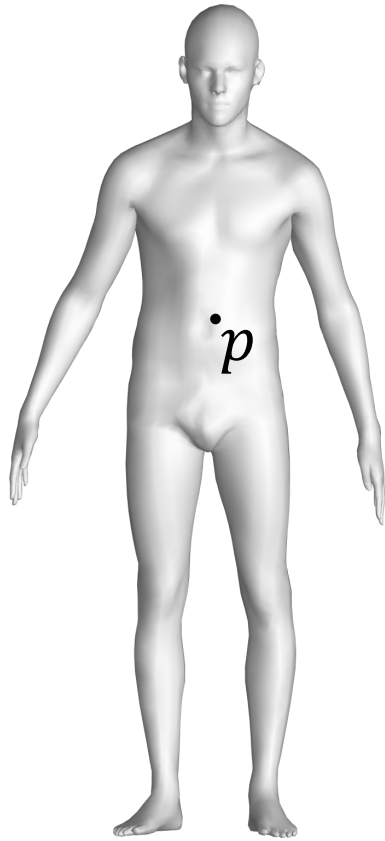


Evenly scattered on the surface



$q = 1000$

Gaussian function centered in $p \in Q$



$$D_p(x) = \text{geoDist}_{\mathcal{M}}(p, x) \\ x \in V_{\mathcal{M}}$$

$$G_p(x) = \exp(D(x)^2 / \sigma)$$

$x \in V_{\mathcal{M}}$

Parameter σ :
Gaussian
amplitude

Dictionary of Gaussians

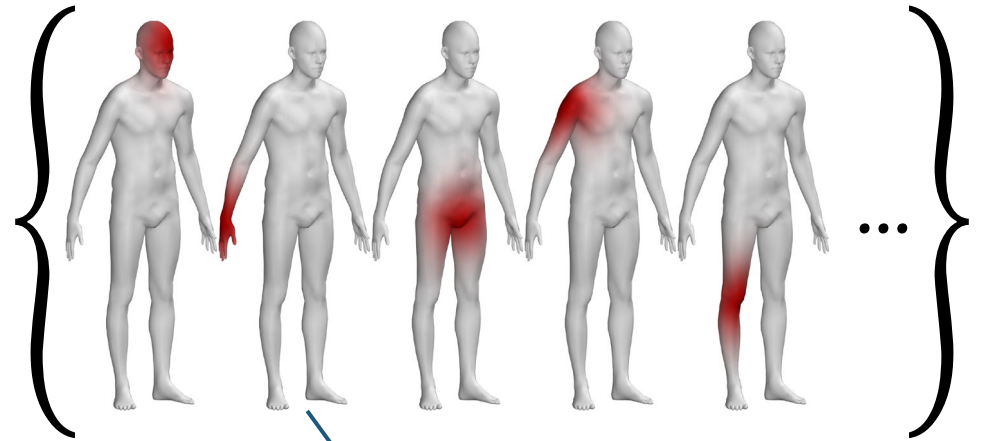
A Gaussian centered in each $p \in Q$



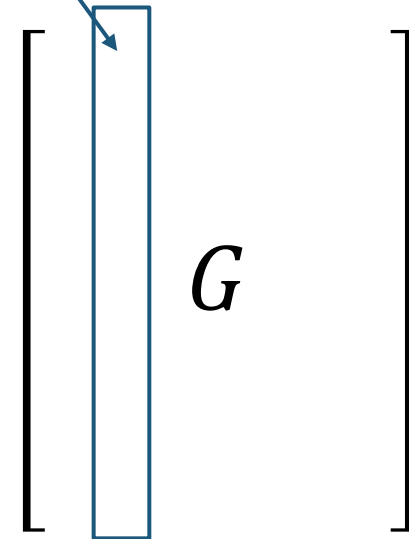
Dictionary of q Gaussians



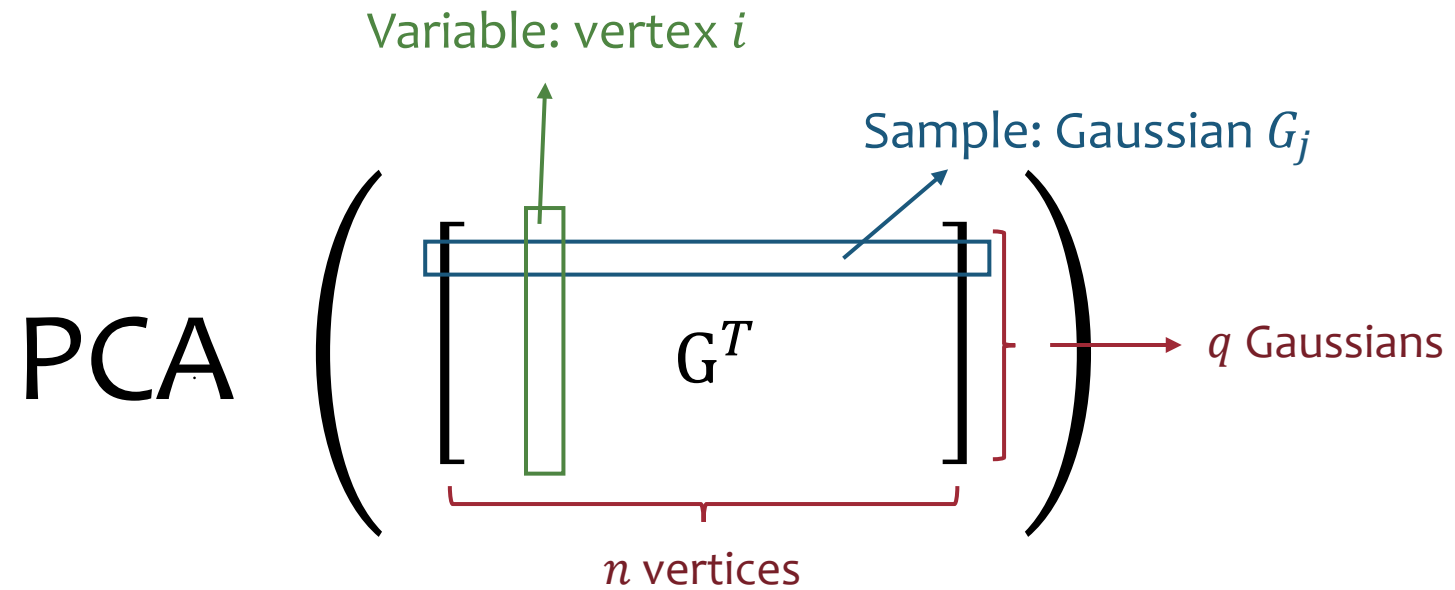
G

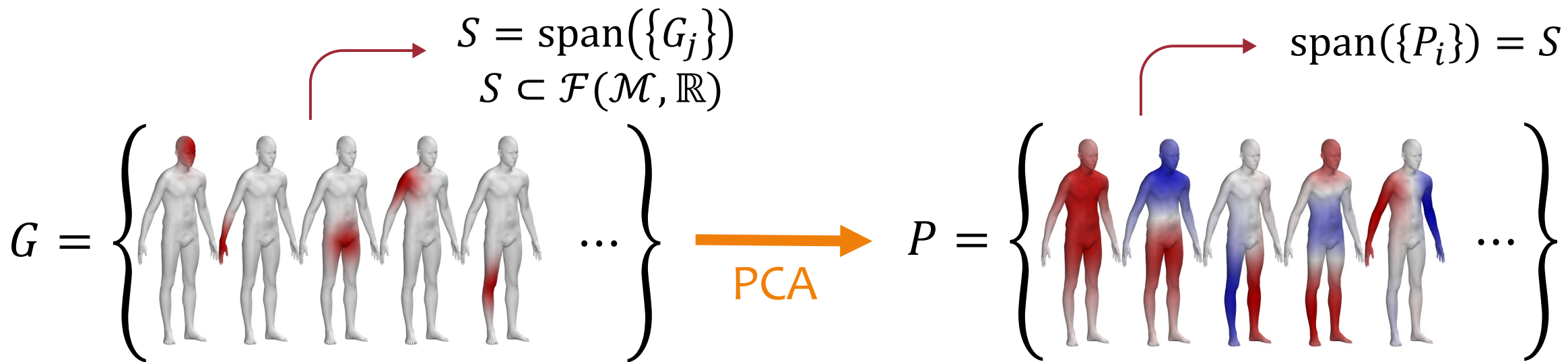


Matrix $G \in \mathbb{R}^{n \times q}$
(Gaussians as columns)



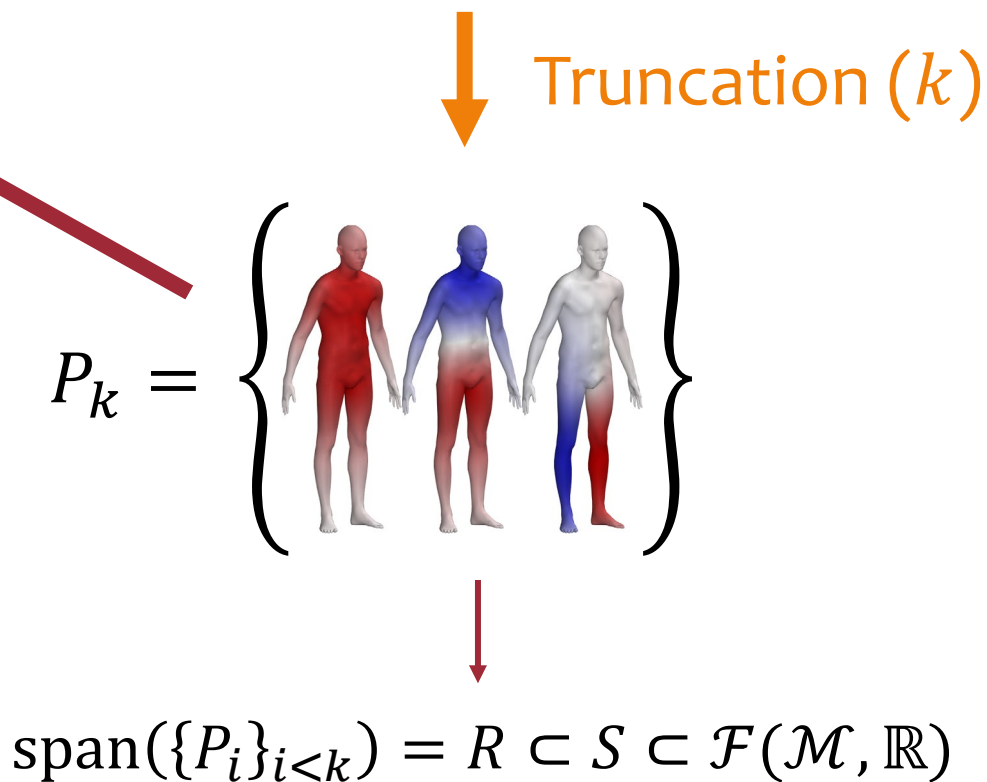
PCA computation





$$P_k = \arg \min_{P \in \mathbb{R}^{n \times k}} \left\{ \sum_j \overbrace{\|G_j - P_k P_k^T A_{\mathcal{M}} G_j\|}^{\text{Reconstruction error on } G_j} \right\}$$

$$\text{s.t. } \underbrace{P_k^T A_{\mathcal{M}} P_k}_{\text{Orthonormality w.r.t inner product } \mathcal{M}} = I_k$$



Even distribution of basis energy

Basis energy $\rightarrow$ power of representation of
the embedding space

- Discrimination power $\longrightarrow$ $\text{Dis}(x)$
- Locality preservation $\longrightarrow$ $\text{EGDC}(x)$

Discrimination power

Assign sufficiently **distant embeddings** to different vertices

Function on $\mathcal{M}$ $\leftarrow$ $\boxed{Dis(x)} = \frac{\|Emb(x) - Emb(y)\|_2}{geoDist(x, y)}$

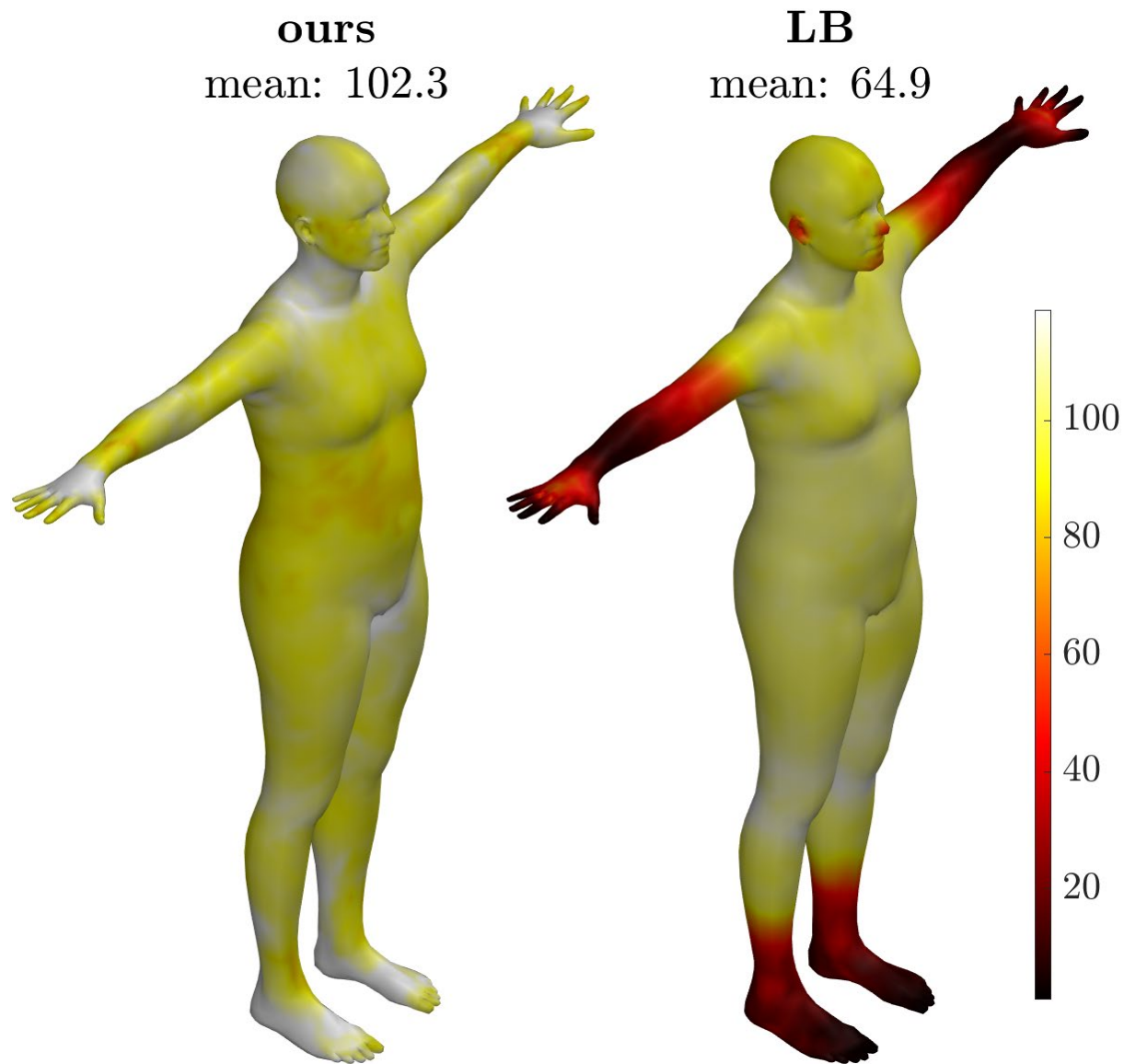
Nearest neighbor
in embedding space $\leftarrow$ $\boxed{y} = \arg \min_{z \in V_{\mathcal{M}} \setminus \{x\}} \{\|Emb(z) - Emb(x)\|_2\}$

Locality preservation

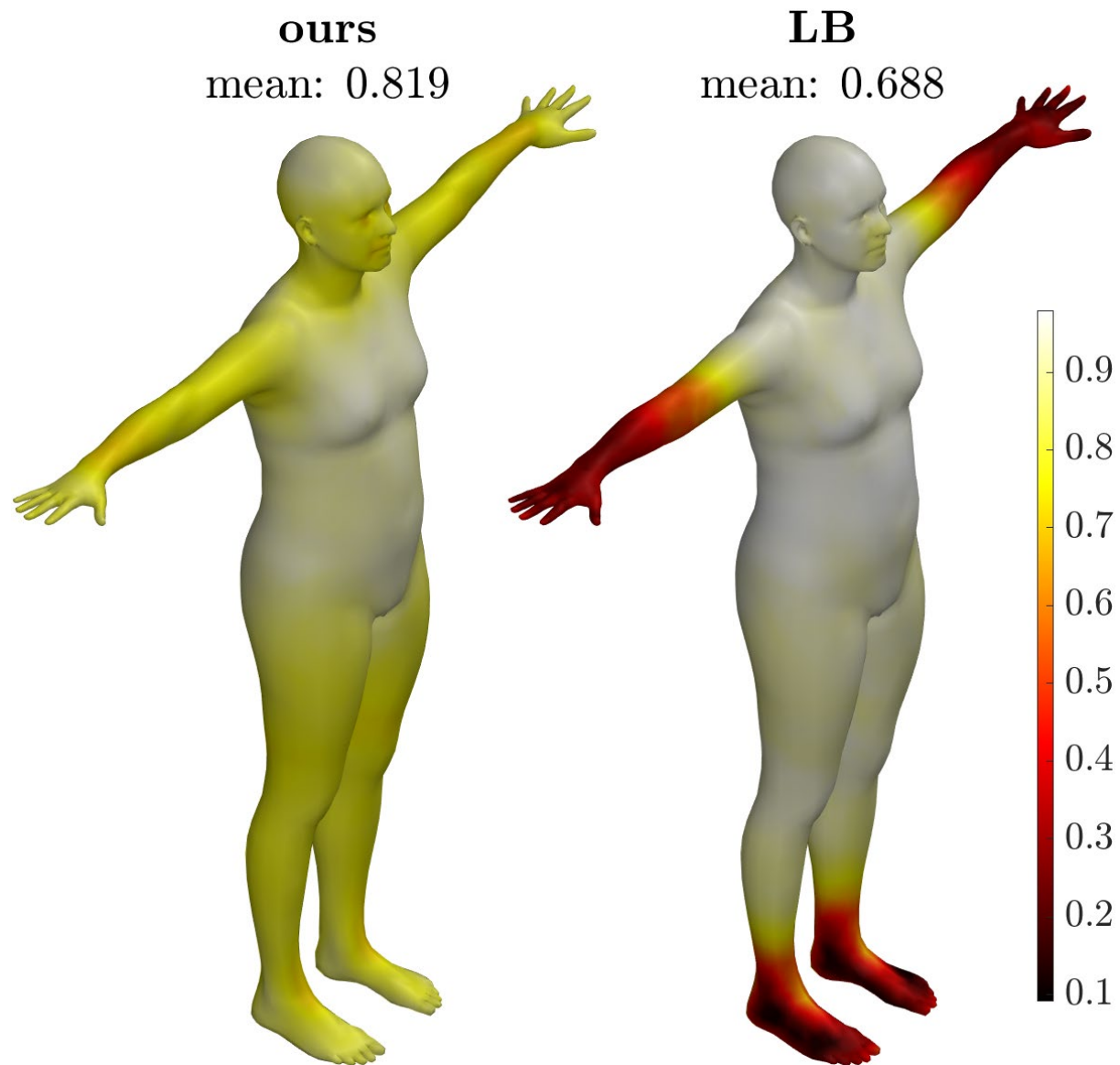
Correlation to measure the order preservation
between embedding and geodesic distances

$$EGDC(x) = \text{corr}(\text{geoDist}_{\mathcal{M}}(x, y), \|Emb(x) - Emb(y)\|_2)_{y \in E}$$

E set of s embeddings closest to $Emb(x)$

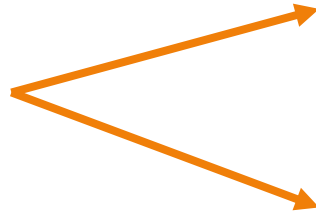


Discrimination power $Dis(x)$



Locality preservation $EGDC(x)$

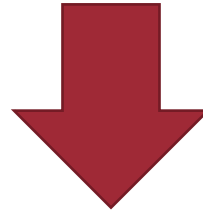
Expressive power
of the basis



Better (more even)
distribution



Better overall



Better accuracy in point-wise maps



Experimental Evaluation

- Randomly select pairs of meshes from established datasets
- Insert LB and PC-GAU in the same shape matching pipeline
- Compare the accuracy of the point-wise maps obtained

Point-wise accuracy

- Evaluate $\bar{T}: V_{\mathcal{N}} \rightarrow V_{\mathcal{M}}$ wrt $T: V_{\mathcal{N}} \rightarrow V_{\mathcal{M}}$ (given)
- Geodesic error:

$$e(x) = \text{geoDist}_{\mathcal{M}}(T(x), \bar{T}(x))$$

Average Geodesic
Error (AGE)

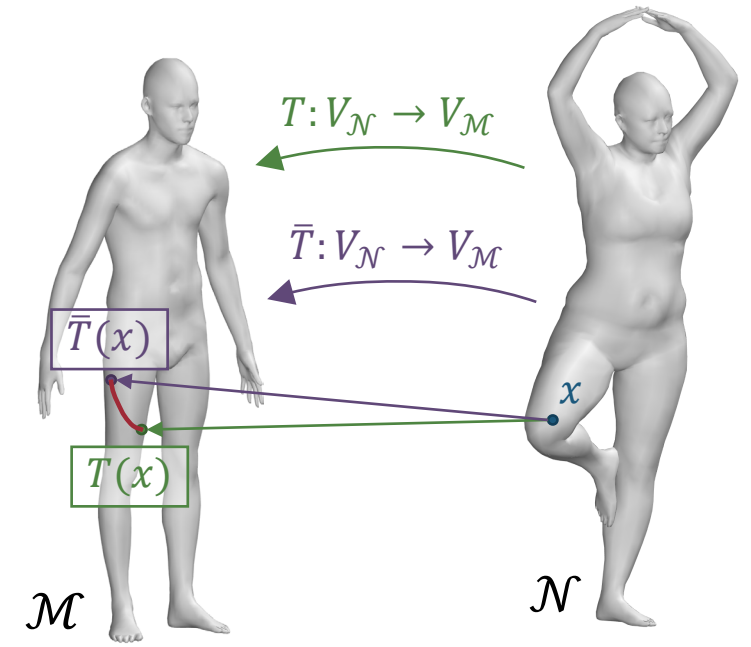
Overall accuracy

Cumulative error curves

% Correspondences
Within error threshold

Plot on mesh

Spatial distribution



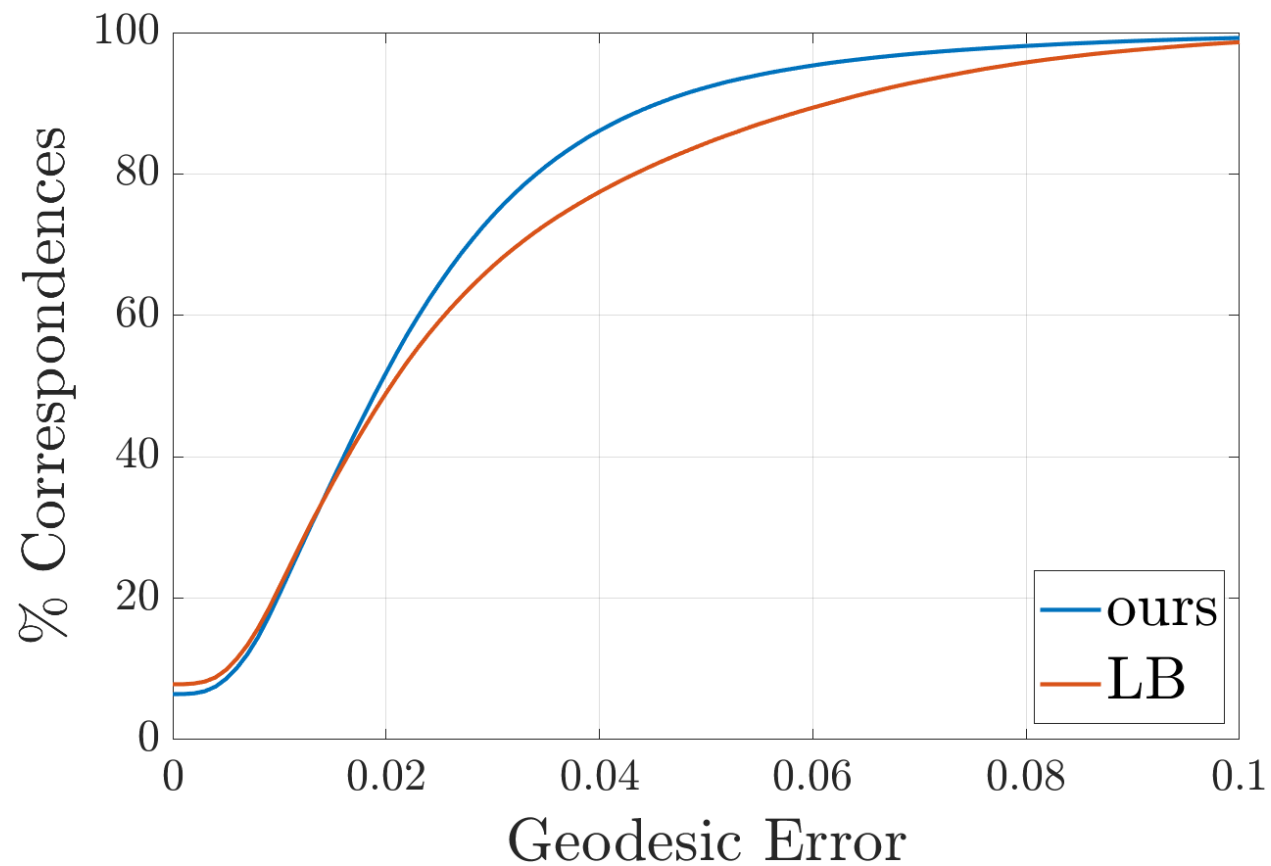
$\mathcal{C}$ computed from the ground-truth correspondence

- Test setting only
- Best possible $\mathcal{C}$,
given Φ and Ψ

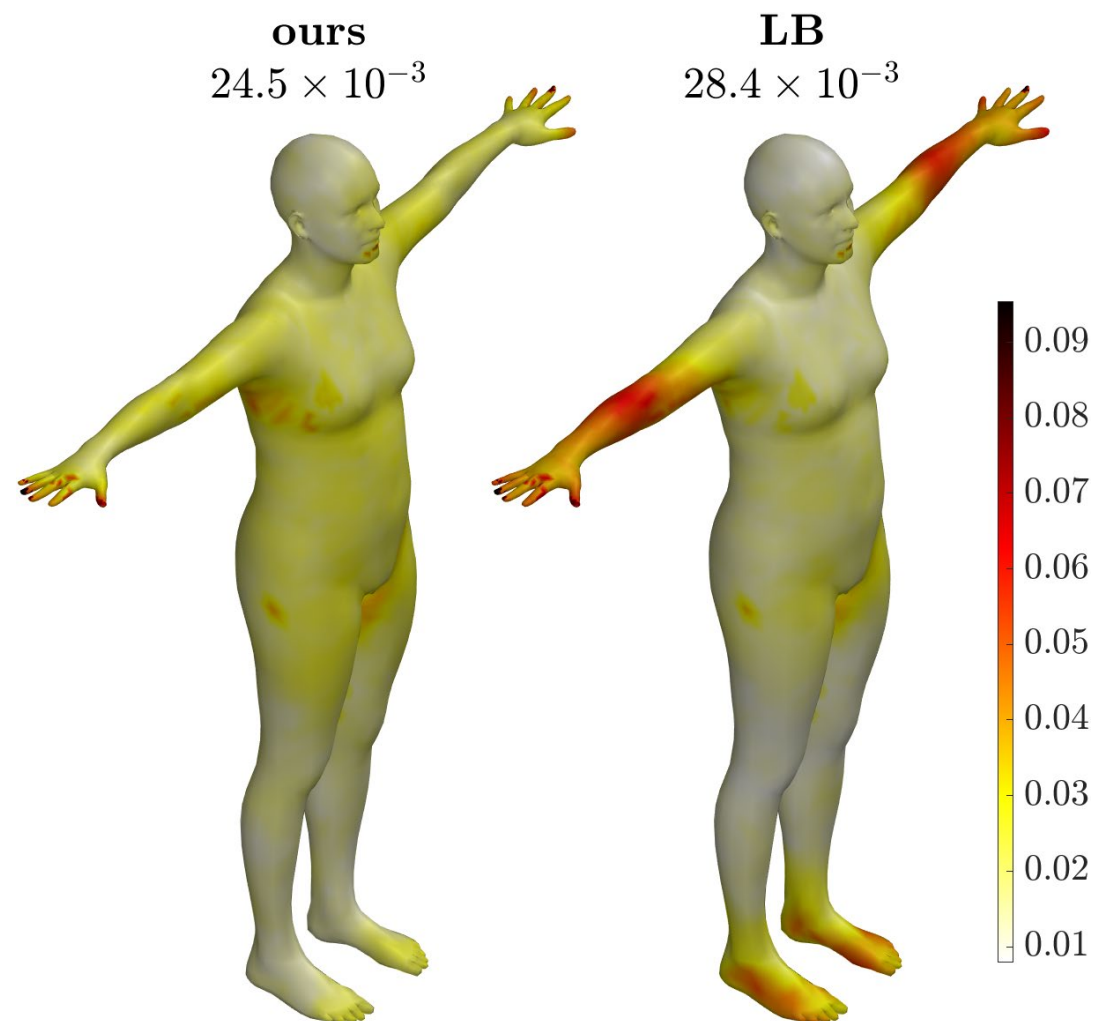
Average Geodesic Error

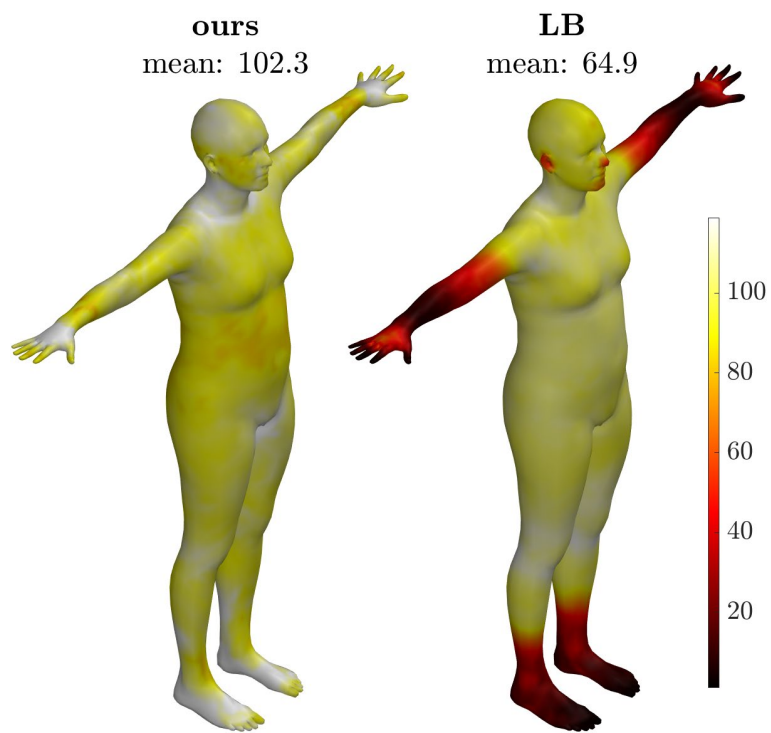
Dataset	Ours ($\times 10^{-3}$)	LB ($\times 10^{-3}$)
FAUST	15,7	19,7
MWG	20,8	24,9
MWG iso	13,6	17,3
TOSCA	7,7	12,3
SHREC19	24,5	28,4

SHREC19 dataset

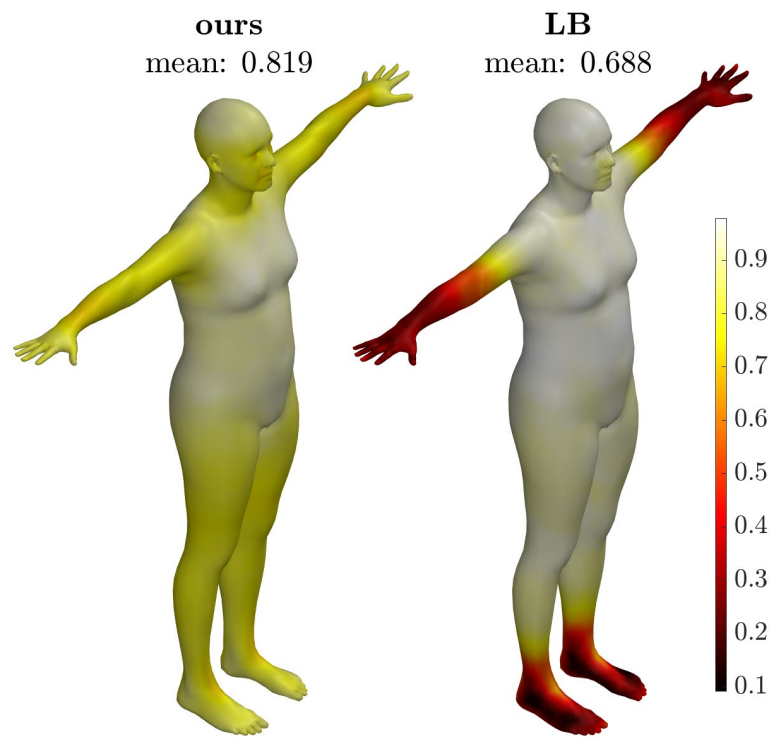


AGE: Ours: **24,5** – LB: 28,4

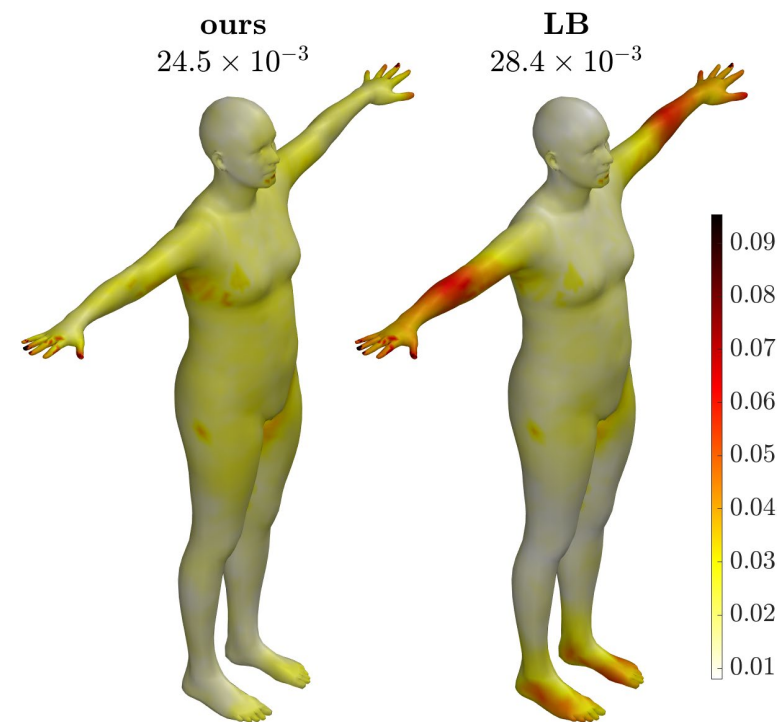




Discrimination power $Dis(x)$



Locality preservation $EGDC(x)$

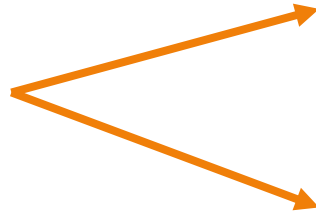


Geodesic Error $e(x)$

C estimated in real settings

Average Geodesic Error				
Dataset	Ours ($\times 10^{-3}$)	LB ($\times 10^{-3}$)	Ours ($\times 10^{-3}$)	LB ($\times 10^{-3}$)
FAUST	28,0	30,6	24,0	26,1
MWG	58,7	58,7	51,2	70,6
MWG iso	25,9	27,6	18,6	27,2
TOSCA	12,7	19,8	9,7	20,5
SHREC19	56,2	78,5	34,5	39,4
C estimated with product preservation [NO17]			C estimated with ZoomOut [MRR*19]	

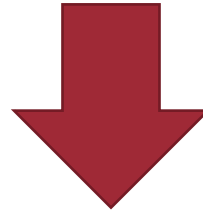
Expressive power
of the basis



Better (more even)
distribution



Better overall



Relation



Better accuracy in point-wise maps



References

- [**ABK15**] Y. AFLALO, H. BREZIS, AND R. KIMMEL. On the optimality of shape and data representation in the spectral domain. *SIAM J. Imaging Sciences*.
- [**MRR*19**] S. MELZI, J. REN, E. RODOLÀ, A. SHARMA, P. WONKA, AND M. OVSJANIKOV. ZoomOut: Spectral upsampling for efficient shape correspondence. *ACM Transactions on Graphics*.
- [**NO17**] D. NOGNENG AND M. OVSJANIKOV. Informative descriptor preservation via commutativity for shape matching. *Computer Graphics Forum*.
- [**OBCS*12**] M. OVSJANIKOV, M. BEN-CHEN, J. SOLOMON, A. BUTSCHER, AND L. GUIBAS. Functional maps: a flexible representation of maps between shapes. *ACM Transactions on Graphics*.
- [**VLo8**] B. VALLET AND B. LÉVY. Spectral geometry processing with manifold harmonics. *Computer Graphics Forum*.